

# Artificial Intelligence - 65<sup>th</sup> Jubilee - Some Examples and Opportunities

- IEEE student branch UFCB - July, 22<sup>th</sup>, 2021

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Universidade de Brasília - Brazil



# Summary

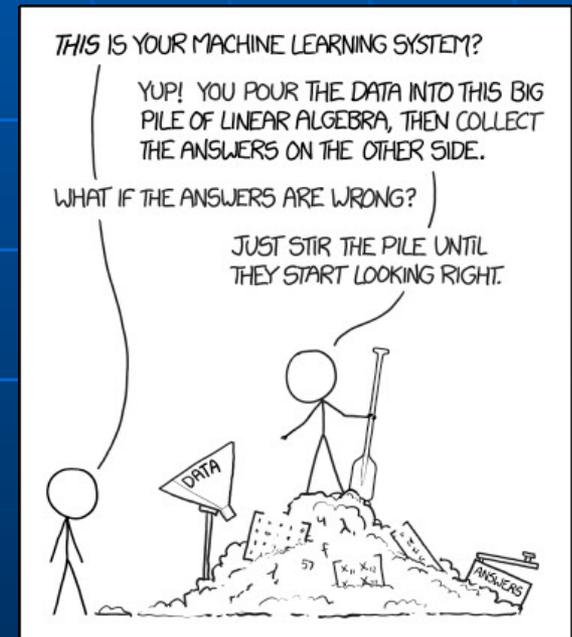
## Background:

- Smart Cities
- IoT
- Machine Learning

## Examples

- UAV/Drone Examples
- Self-Driving Car
- ...

## Perspectives



# Background



## I PROPOSE to consider the question, ‘Can machines think?’

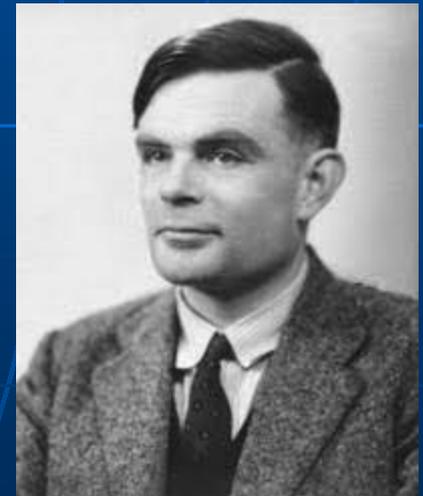
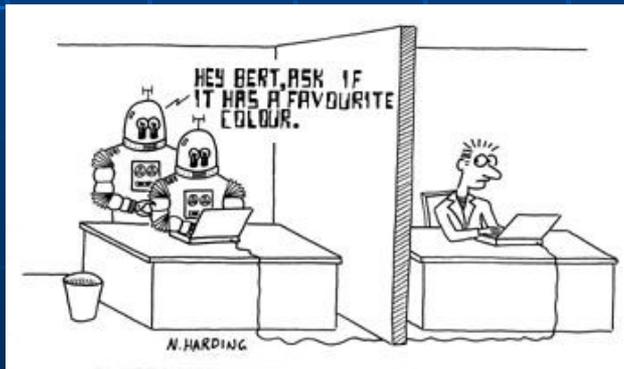
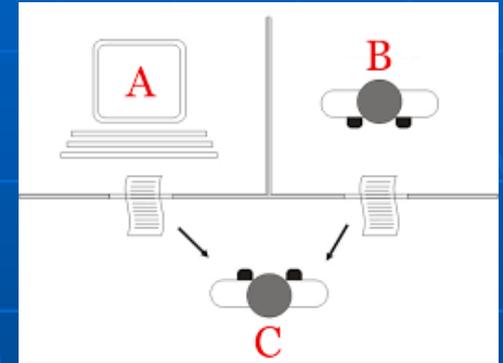
This should begin with definitions of the meaning of the terms ‘machine’ and ‘think’.

...

Instead of attempting such a definition I shall replace the question by another, which is closely related to it and is expressed in relatively unambiguous words.

The new form of the problem can be described in terms of a game which we call the ‘**imitation game**’.

A. M. TURING, I.—COMPUTING MACHINERY  
AND INTELLIGENCE, *Mind*, Volume LIX, Issue  
236, October 1950, Pages 433–460



# Time Line - The 3<sup>rd</sup> AI Wave

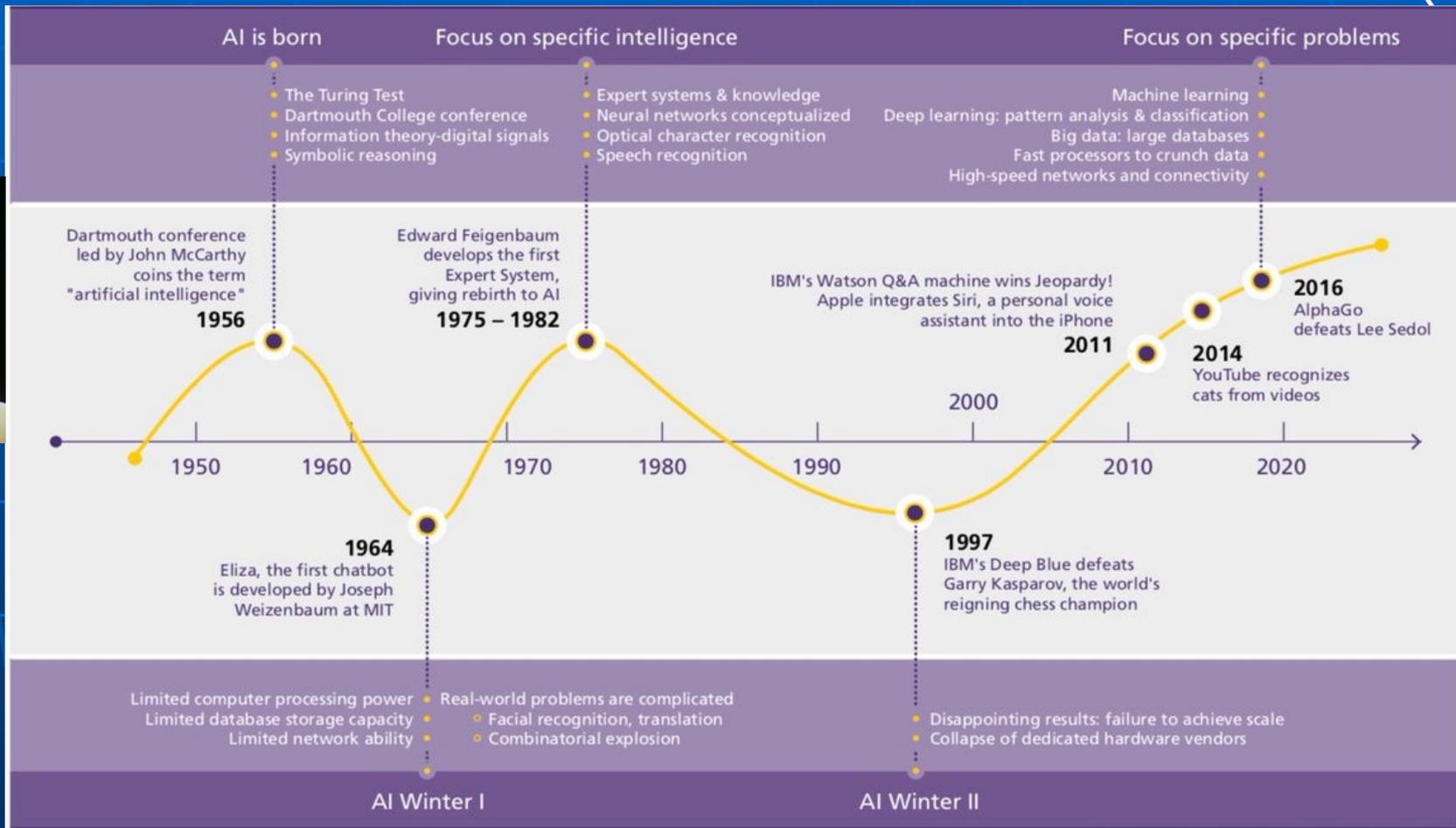


Figure 1: An AI timeline; So



source dhl via @mikequindazzi

# Cities Evolution

City of neighbors → City of Strangers



André de Oliveira Bueno, Julho 2019 – Trilha Smart Cities – The Developer's Conference

The world's cities occupy just 3% of the Earth's land,  
but account for 60%-80% of energy consumption  
and 75% of carbon emissions.

Prathombutr – Smart Cities Development in Thailand  
[https://www.nstda.or.th/nac/2019/images/seminar/26\\_Smartcity\\_passakorn.pdf](https://www.nstda.or.th/nac/2019/images/seminar/26_Smartcity_passakorn.pdf)

# Future Smart City (?)



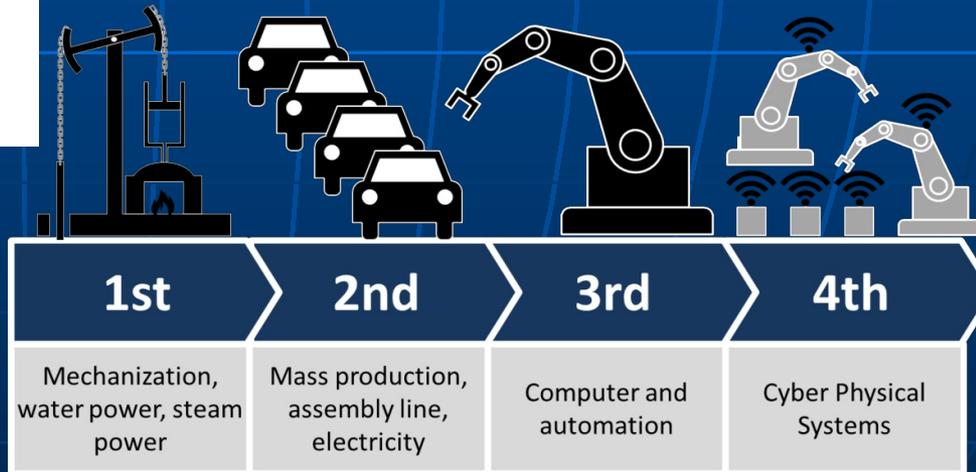
© Vincent Callebaut/Solent News

# Future Smart City (?)



@Pinterest

# Cyber-Physical Systems



Breakthrough Technologies:

- Steam

- Electricity

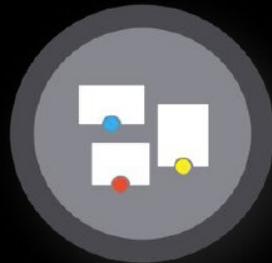
- Computer



# THE 4 STAGES OF IOT MATURITY



Monitoring



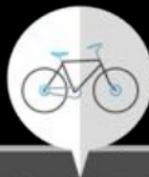
Control



Optimization



Autonomous



[https://www.slideshare.net/mazlan1/introduction-to-iot-smart-city/18-FUNCTIONAL\\_VIEW\\_OF\\_IOTTECHNOLOGIES](https://www.slideshare.net/mazlan1/introduction-to-iot-smart-city/18-FUNCTIONAL_VIEW_OF_IOTTECHNOLOGIES)

M

C

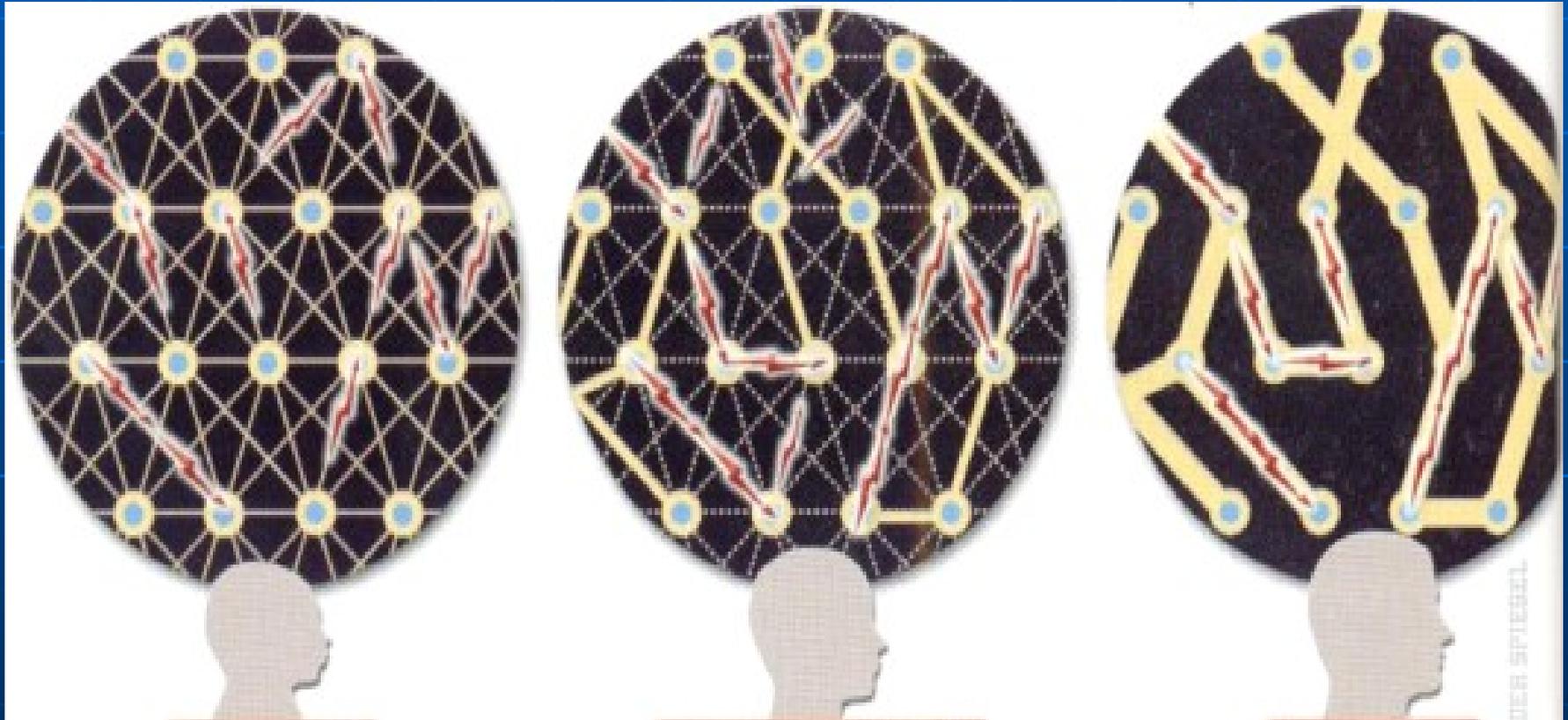
O

A



# Intelligent Systems - The Brain is the model !!

## Build Neuron Synaptic *Connections* - Learning!



0-2 years  
Adult

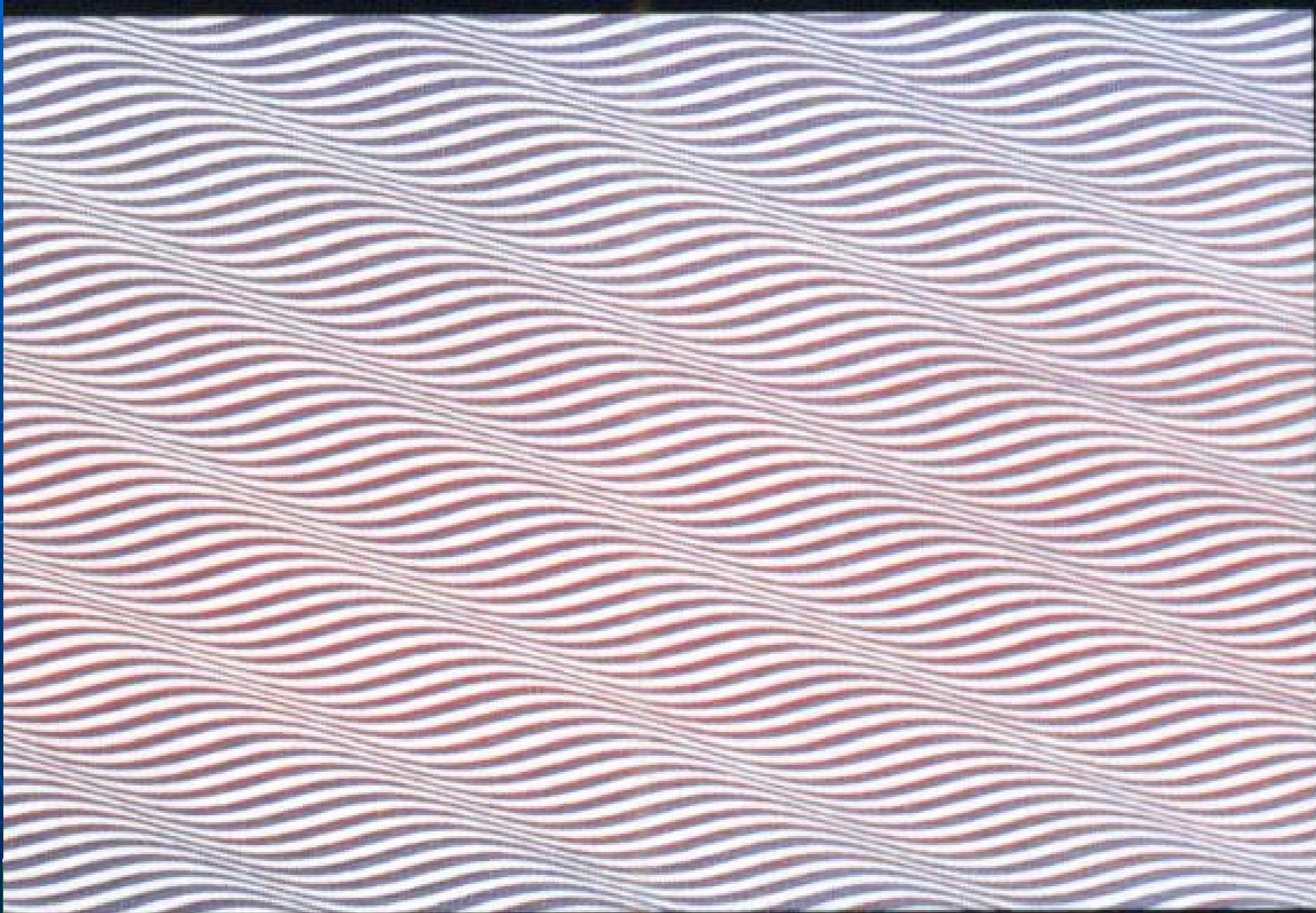
2 years to puberty

# From Natural Intelligence to Artificial Intelligence

## Ex. Dislexia?

I cnduo't byleiee taht I culod aulacly uesdtannrd waht I was rdnaieg. Unisg the icndeblire pweor of the hmuan mnid, aocdcrnig to rsecrah at Cmabrigde Uinervtisy, it dseno't mttar in waht oderr the lterets in a wrod are, the olny irpoamtnt tihng is taht the frsit and lsat ltteer be in the rhgit pclae. The rset can be a taotl mses and you can sitll raed it whoutit a pboerlm. Tihs is bucseae the huamn mnid deos not raed ervey ltteer by istlef, but the wrod as a wlohe. Aaznmig, huh? Yaeh and I awlyas tghhuot slelinpg was ipmorantt! See if yuor fdreins can raed tihs too.

# Waves?



# Sympathic?



## GRIMASSE STEHT KOPF

Auf den ersten Blick scheint das Foto von Margaret Thatcher nicht ungewöhnlich. Das ändert sich, wenn Sie das Bild auf den Kopf stellen. Der verblüffende Effekt tritt auf, weil Augen und Mund auf dem Foto um 180 Grad gedreht sind – und damit genau die Merkmale, auf die das Gesichtserkennungsprogramm des Hirns besonders sensibel anspricht.

EMILE LUIDER / RAPHO / AGENTUR FOCUS (L.); PERCEPTION (R.)

# Antipathic?



EMILE LUDER / RAPHO / AGENUR FOCUS (L.); PERCEPTION (R.)

**GRIMASSE STEHT KOPF**  
Auf den ersten Blick scheint das Foto von Margaret Thatcher nicht ungewöhnlich. Das ändert sich, wenn Sie das Bild auf den Kopf stellen. Der verblüffende Effekt tritt auf, weil Augen und Mund auf dem Foto um 180 Grad gedreht sind – und damit genau die Merkmale, auf die das Gesichtserkennungsprogramm des Hirns besonders sensibel anspricht.

# Machine Learning

## Supervised Learning

### Regression

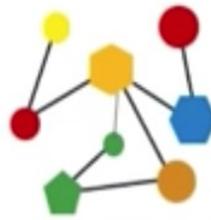


### Classification

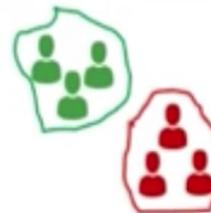


## Unsupervised Learning

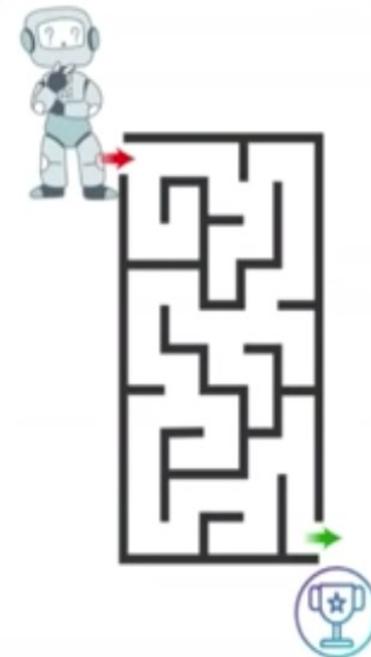
### Association



### Clustering

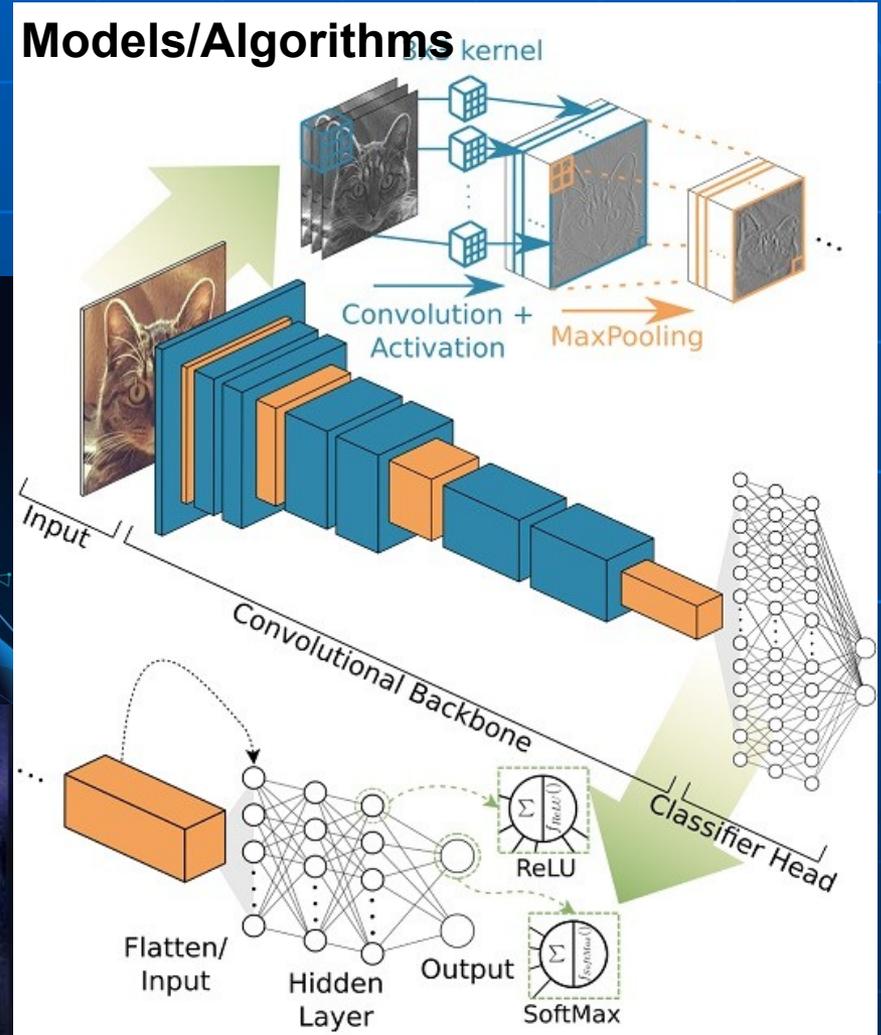


## Reinforcement Learning

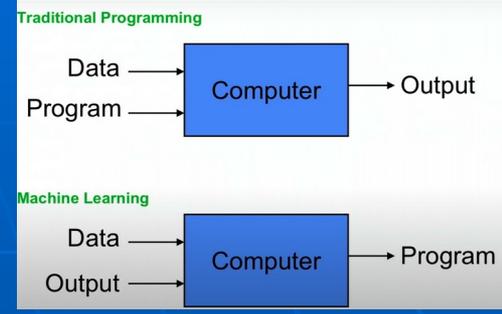


# AI Enablers:

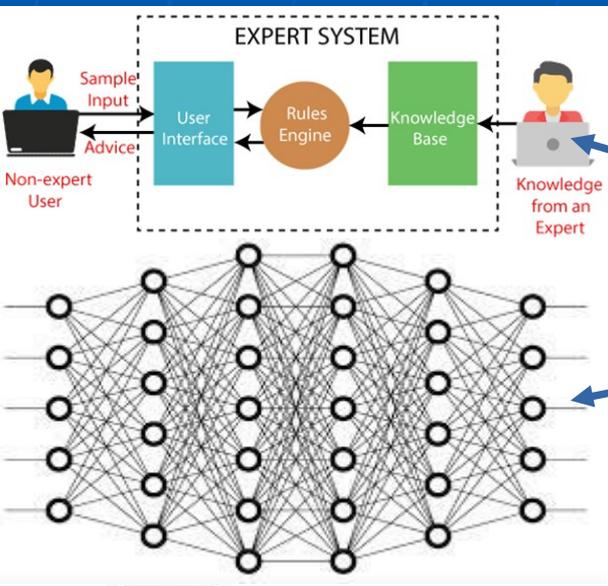
- data
- processing
- algorithms



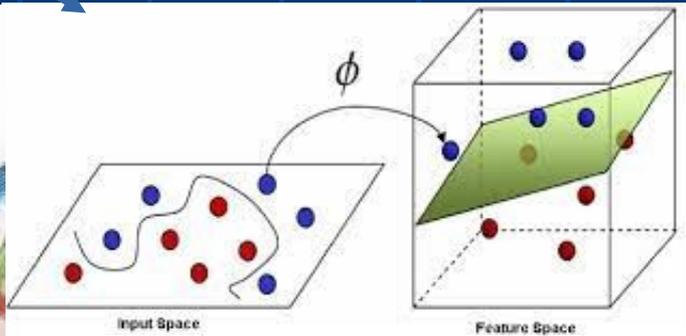
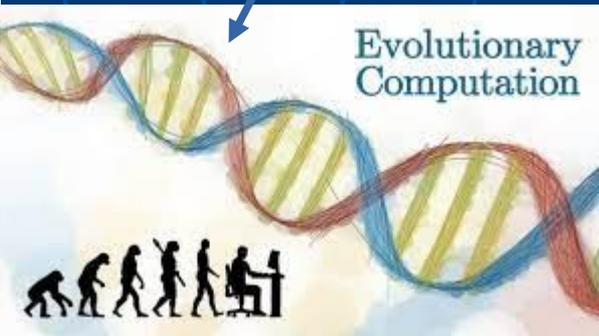
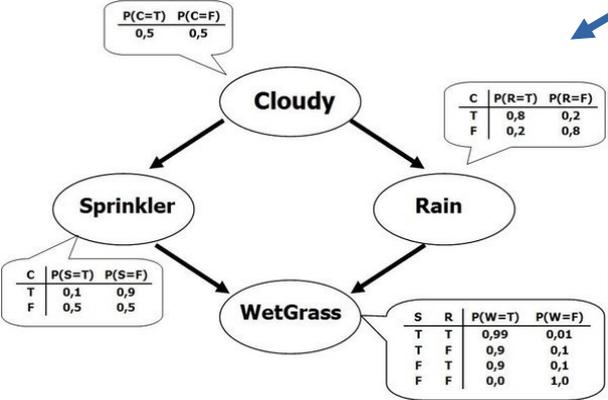
# ML Algorithm “Tribes”



Pedro Domingos, U. Washington  
 “The Master Algorithm, Basic Books, 2015

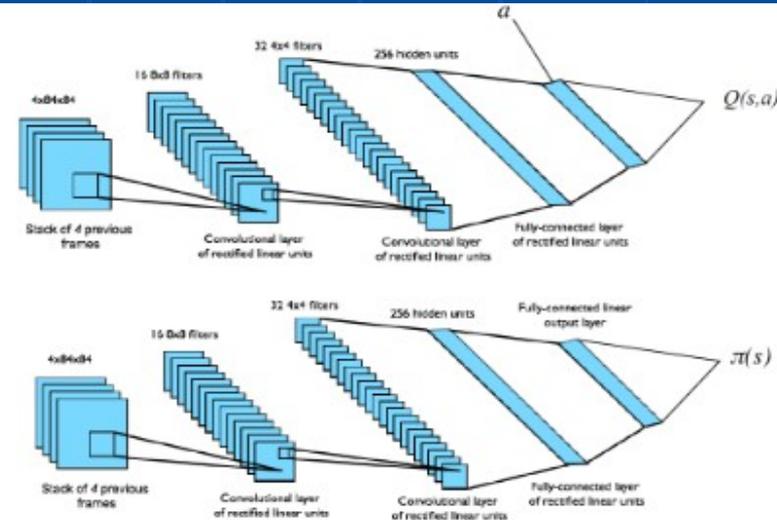
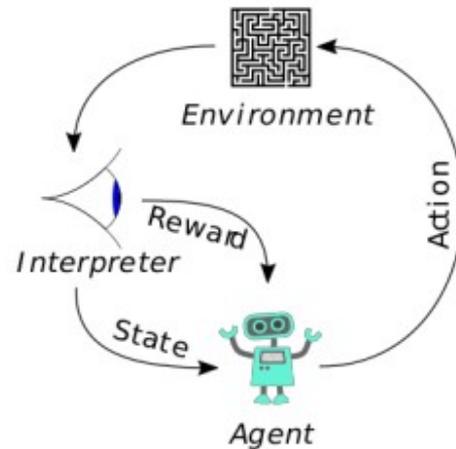
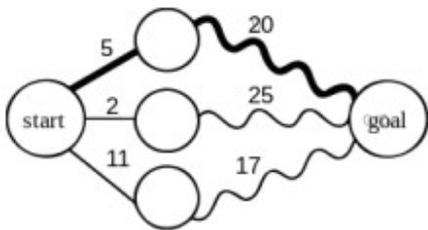


Tribe	Strength	Technology
Symbolists	Structure Inference	Production Rule System Inverse Deduction
Connectionists	Estimating Parameters	Backpropagation Deep Learning
Bayesians	Weighing Evidence	HMM Graphical Model
Evolutionaries	Structure Learning	Genetic Algorithms Evolutionary Programming
Analogizers	Mapping to Novelty	kNN SVM



# Reinforcement Learning

- Optimal Control
- Trial & Error
- Temporal Difference (max. future expected rewards)



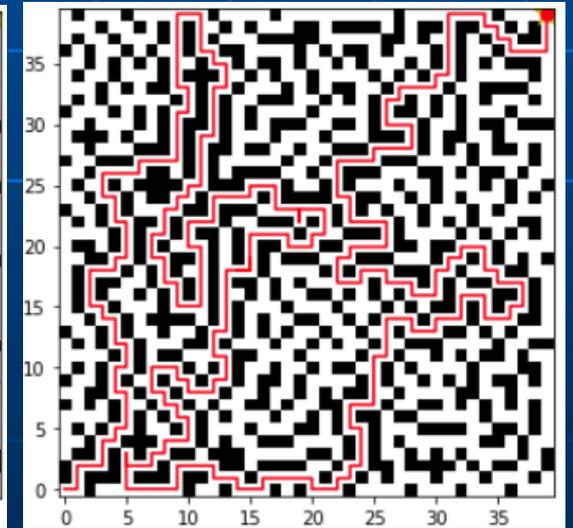
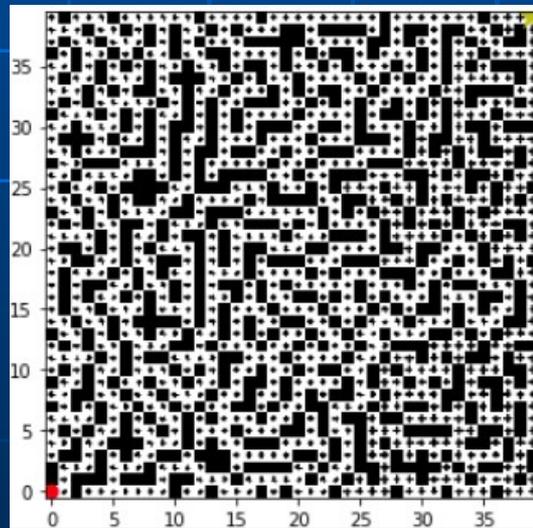
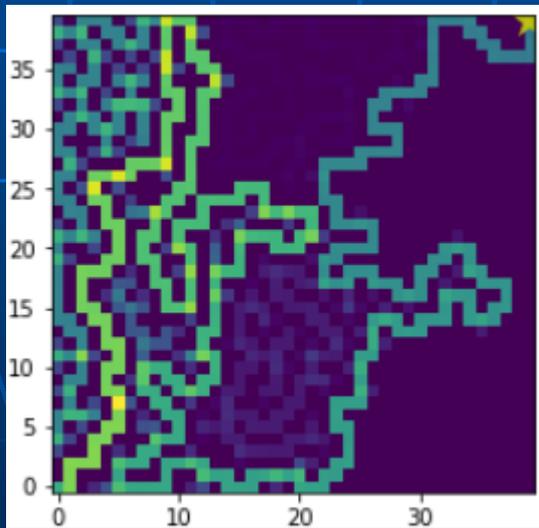
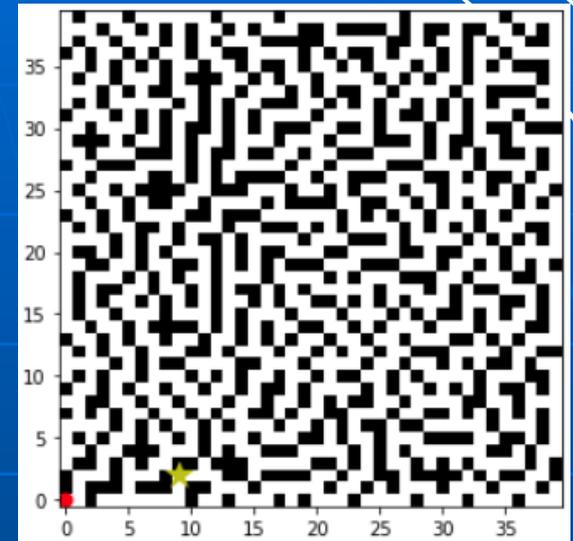
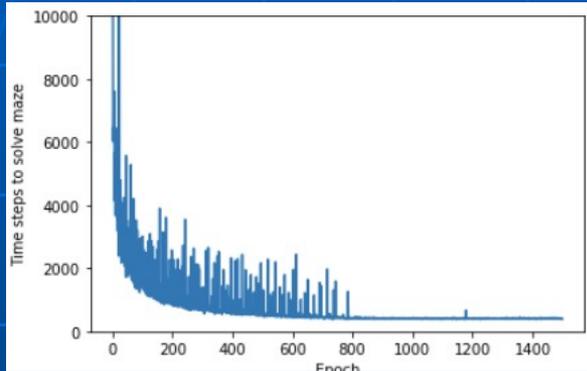
Dynamic Programming  
1953

Reinforcement Learning  
1984

Deep RL  
DeepMind Google  
2010



# Maze RL



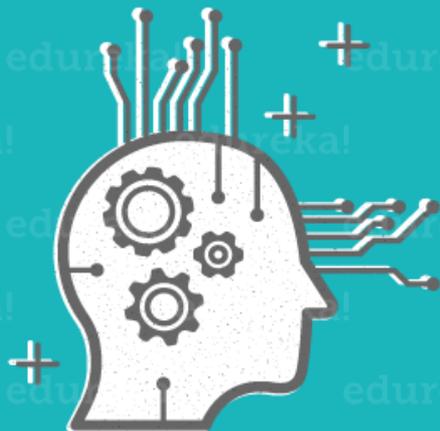
`env.treasure = (mx-1,my-1)`

# Time Line – AI != ML!

AI ⊃ ML ⊃ DL

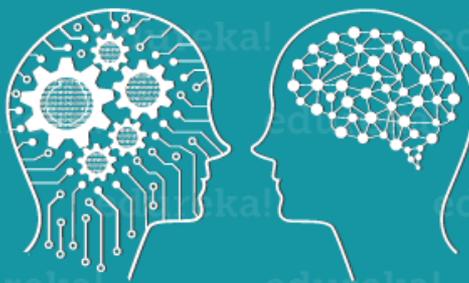
## ARTIFICIAL INTELLIGENCE

Engineering of making Intelligent Machines and Programs



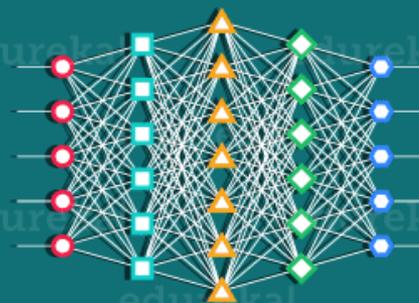
## MACHINE LEARNING

Ability to learn without being explicitly programmed



## DEEP LEARNING

Learning based on Deep Neural Network



1950's

1960's

1970's

1980's

1990's

2000's

2006's

2010's

2012's

2017's

# The Deep Learning Superheros



Juergen Schmidhuber(?), Ian Goodfellow;  
LSTM

GAN

François Chollet; Yann LeCunn, Andrew Ng,  
Keras CNN

GoogleBrain

Geoffrey Hinton,  
BackProp.KL,etc

Larry Page,  
Google

Yoshua Bengio  
GAN

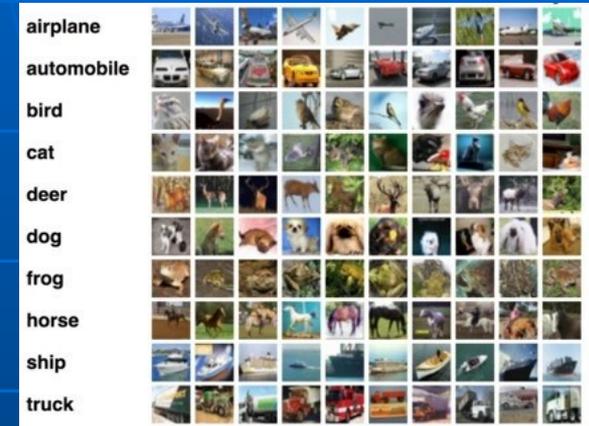
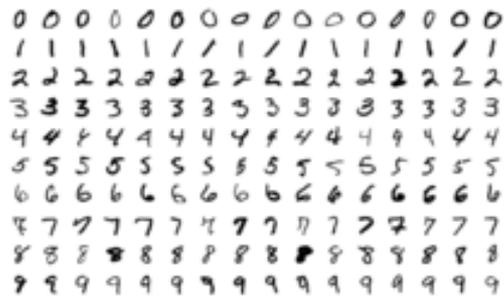
# Examples



# Visual Classification

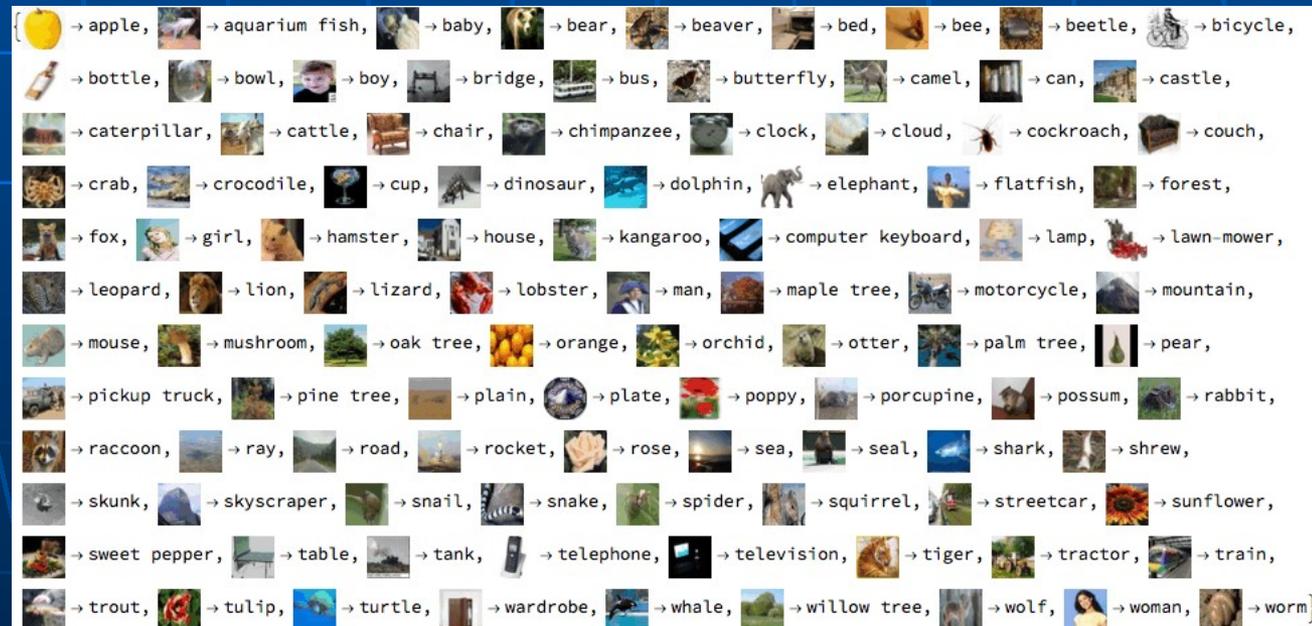
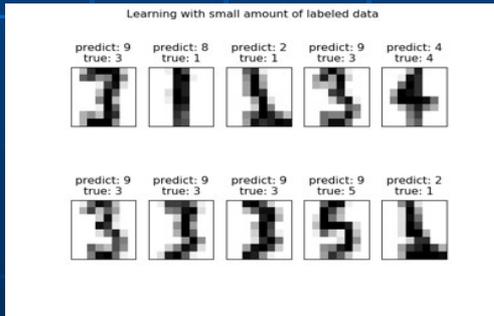
CIFAR 10

MNIST



CIFAR 100

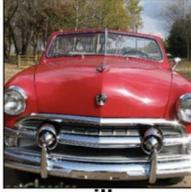
Sklearn.load\_digits



# ImageNet Challenge

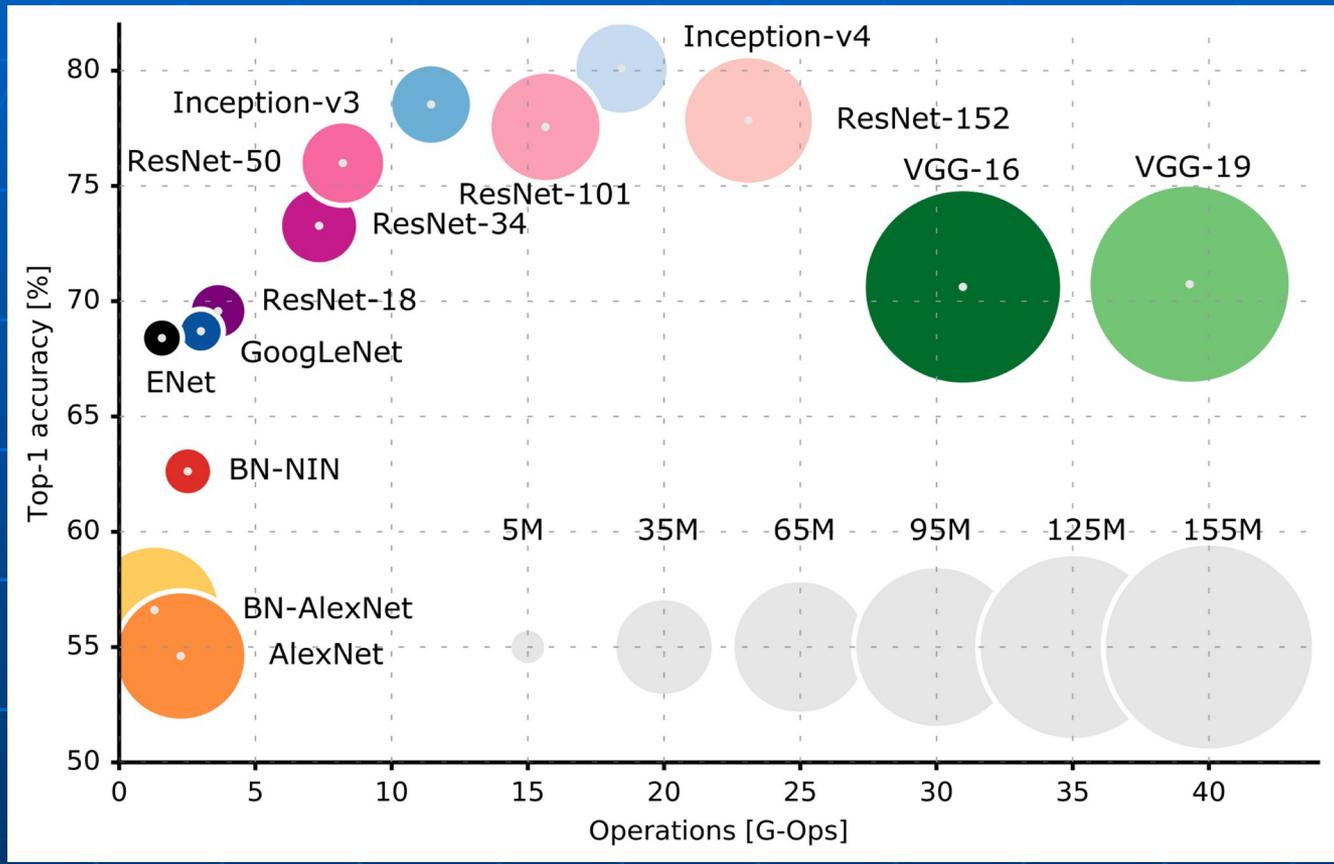


- 1,000 object classes (categories).
- Images:
  - 1.2 M train
  - 100k test.

			
<b>mite</b>	<b>container ship</b>	<b>motor scooter</b>	<b>leopard</b>
<ul style="list-style-type: none"> <li>mite</li> <li>black widow</li> <li>cockroach</li> <li>tick</li> <li>starfish</li> </ul>	<ul style="list-style-type: none"> <li>container ship</li> <li>lifeboat</li> <li>amphibian</li> <li>fireboat</li> <li>drilling platform</li> </ul>	<ul style="list-style-type: none"> <li>motor scooter</li> <li>go-kart</li> <li>moped</li> <li>bumper car</li> <li>golfcart</li> </ul>	<ul style="list-style-type: none"> <li>leopard</li> <li>jaguar</li> <li>cheetah</li> <li>snow leopard</li> <li>Egyptian cat</li> </ul>
			
<b>grille</b>	<b>mushroom</b>	<b>cherry</b>	<b>Madagascar cat</b>
<ul style="list-style-type: none"> <li>convertible</li> <li>grille</li> <li>pickup</li> <li>beach wagon</li> <li>fire engine</li> </ul>	<ul style="list-style-type: none"> <li>agaric</li> <li>mushroom</li> <li>jelly fungus</li> <li>gill fungus</li> <li>dead-man's-fingers</li> </ul>	<ul style="list-style-type: none"> <li>dalmatian</li> <li>grape</li> <li>elderberry</li> <li>ffordshire bullterrier</li> <li>currant</li> </ul>	<ul style="list-style-type: none"> <li>squirrel monkey</li> <li>spider monkey</li> <li>titi</li> <li>indri</li> <li>howler monkey</li> </ul>



Inception-v4 (Evolved from GoogLeNet, Merged with ResNet Idea)



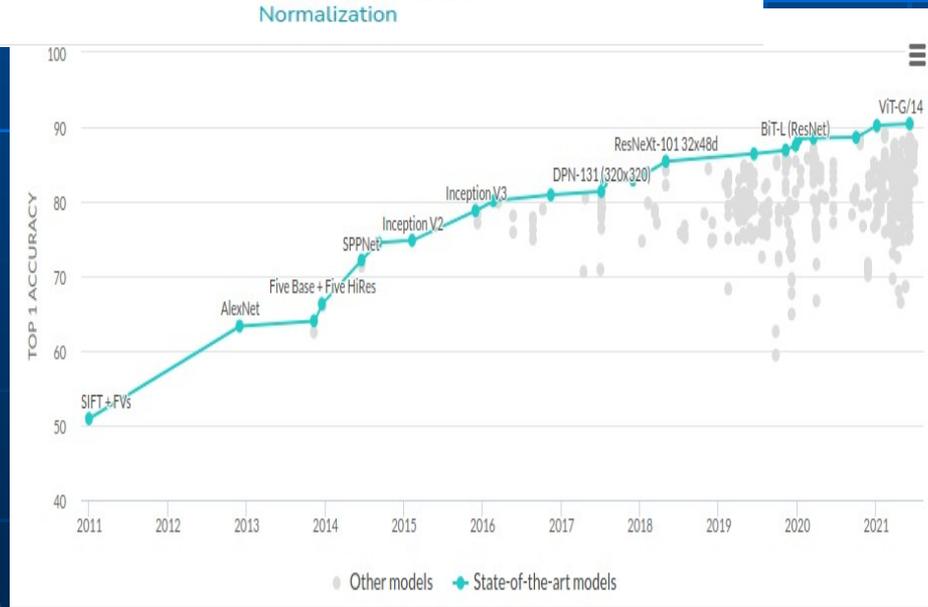
The **Top-1 error** is the percentage of the time that the classifier did not give the correct class the **highest** score. The **Top-5 error** is the percentage of the time that the classifier did not include the correct class among its **top 5** guesses.

Network	Top-1 Error	Top-5 Error
BN-Inception (Ioffe and Szegedy 2015)	25.2%	7.8%
Inception-v3 (Szegedy et al. 2015b)	21.2%	5.6%
Inception-ResNet-v1	21.3%	5.5%
Inception-v4	20.0%	5.0%
Inception-ResNet-v2	19.9%	4.9%



# <https://paperswithcode.com/sota/image-classification-on-imagenet>

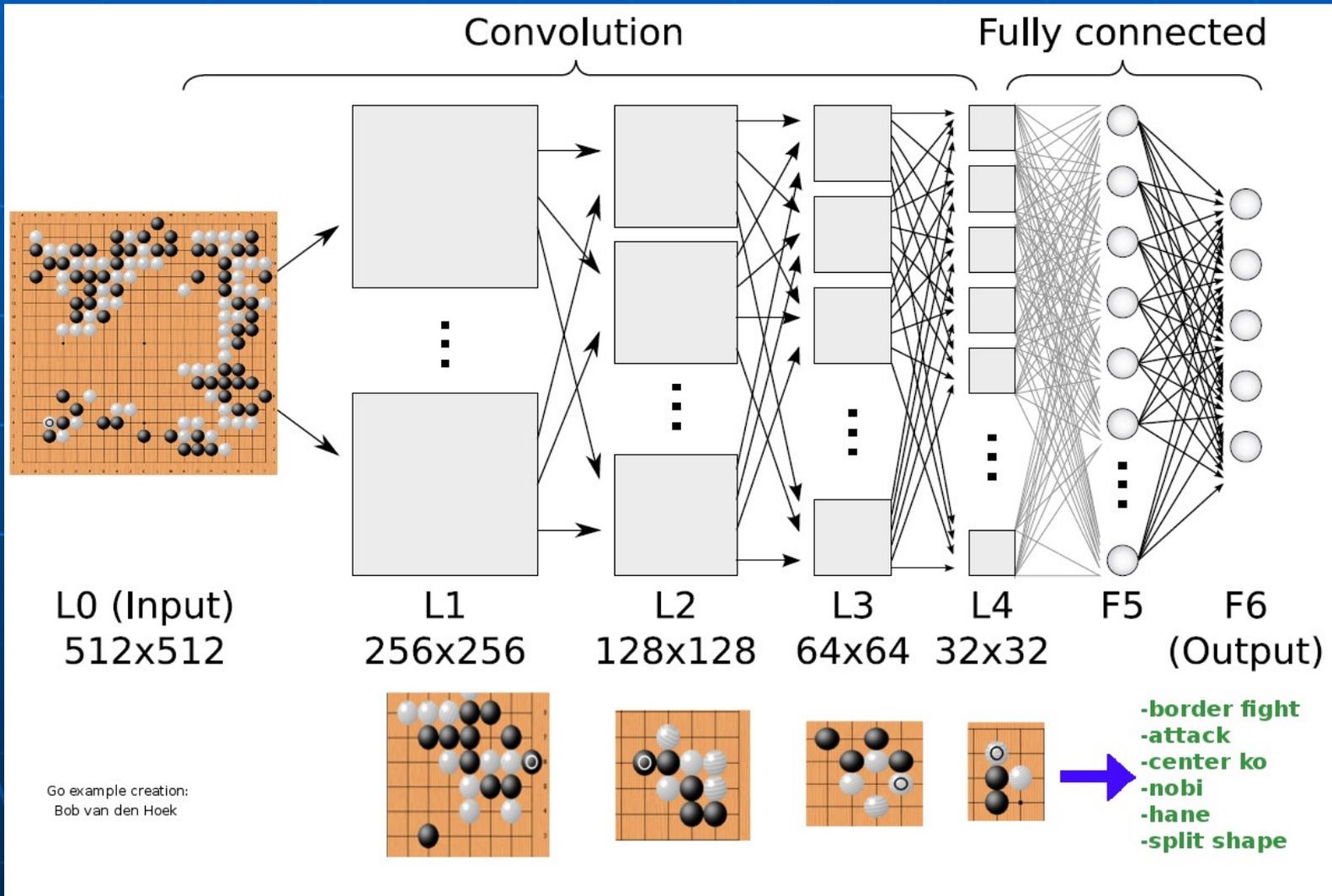
Rank	Model	Top 1 Accuracy	Top 5 Accuracy	Number of params	Extra Training Data	Paper	Code	Result	Year
1	<b>ViT-G/14</b>	90.45%		1843M	✓	<a href="#">Scaling Vision Transformers</a>			2021
2	<b>ViT-MoE-15B (Every-2)</b>	90.35%		14700M	✓	<a href="#">Scaling Vision with Sparse Mixture of Experts</a>			2021
3	<b>Meta Pseudo Labels (EfficientNet-L2)</b>	90.2%	98.8%	480M	✓	<a href="#">Meta Pseudo Labels</a>			2021
4	<b>Meta Pseudo Labels (EfficientNet-B6-Wide)</b>	90%	98.7%	390M	✓	<a href="#">Meta Pseudo Labels</a>			2021
5	<b>NFNet-F4+</b>	89.2%		527M	✓	<a href="#">High-Performance Large-Scale Image Recognition Without Normalization</a>			2021



# Go

Chess:  $10^{47}$   
Deep Blue, Feb 10, 1996

Go:  $10^{170}$   
AlphaGo, March, 2016

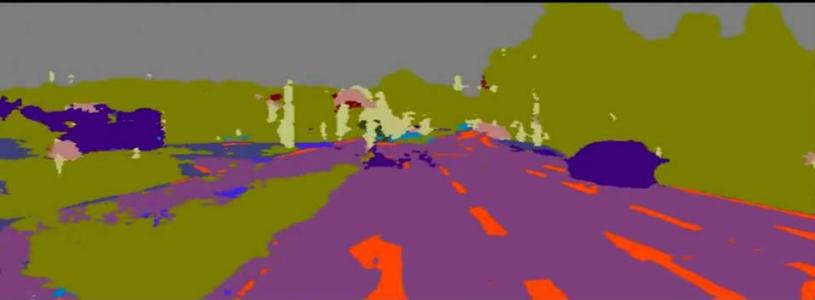


# Model Predictive Control – Udacity Self-Driving Car



<https://www.youtube.com/watch?v=r14LI3Jycbw>

# RL – Examples: Self Driving Cars



- Sky
- Building
- Pole
- Road Marking
- Road
- Pavement
- Tree
- Sign Symbol
- Fence
- Vehicle
- Pedestrian
- Bike

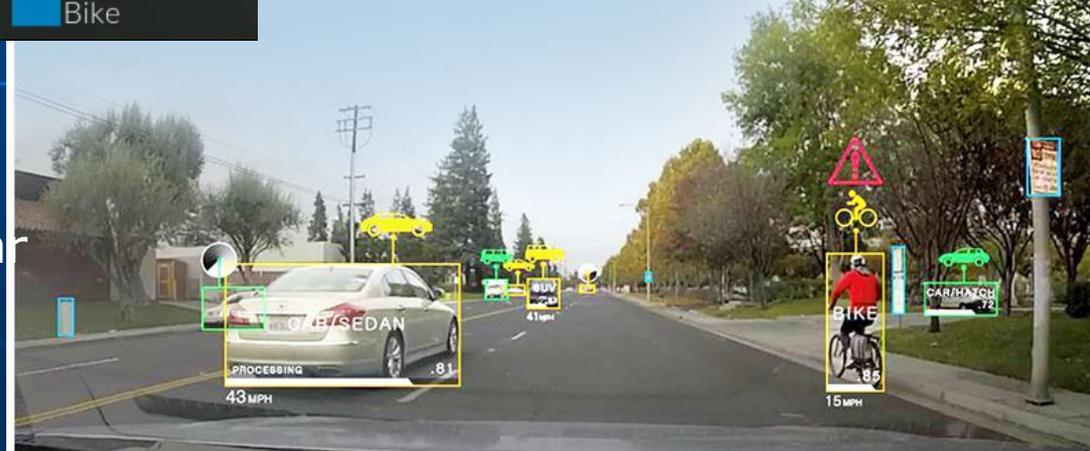


L. Lane Radius: 4.74km  
R. Lane Radius: 1.09km  
C. Position: -0.40m  
Close Vehicles: 2

<https://www.linkedin.com/pulse/machine-learning-fundamentals-self-driving-cars-david-silver/>

<https://www.youtube.com/watch?v=kMMbW96nMW8>

Deep Learning:  
Technology behind self-driving cars  
6.194 visualizations  
Pub. 25/dec/2016



<http://www.alphr.com/cars/1001713/practice-makes-perfect-driverless-cars-will-learn-from->



# RL – Examples: Learn To Walk



Google's DeepMind AI Just Taught Itself to Walk - ...  
youtube.com



Another Break Through As Google's...  
mycomeup.com



Google's DeepMind AI Just Taught...  
highsnobiety.com



Google's DeepMind AI was Told to Teach Itself Ho...  
twistedstifer.com



Google's DeepMind AI Just Taught Its...  
luenymorell.com



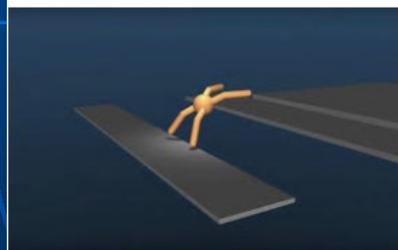
Googles DeepMind AI just taught itself t...  
youtube.com



Watch: Google's AI Has Oddly Taught Itself To ...  
designtaxi.com



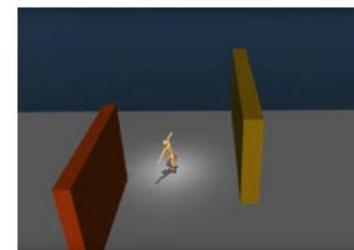
Google's DeepMind AI just taught itself to walk...  
gfyat.com



Google's DeepMind AI has taught itself to wal...  
home.bt.com



Google's DeepMind AI just taught itself to walk - C...  
coub.com



Google's DeepMind AI has taught itself t...  
home.bt.com



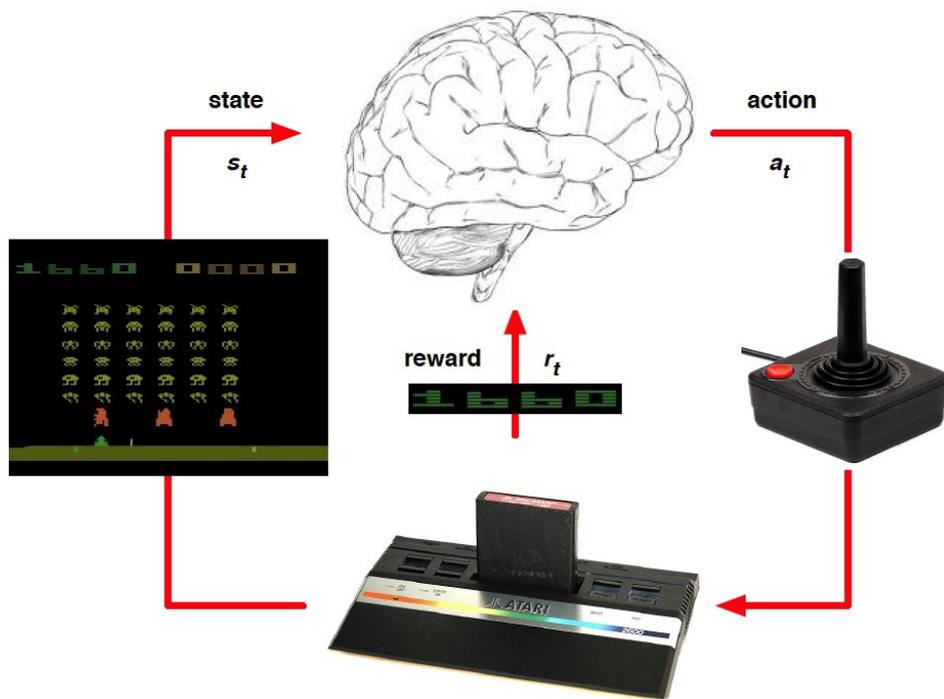
Google's DeepMind AI just taught it...  
coub.com

Google's DeepMind AI  
Just Taught Itself to Walk  
5.985.455 vis. 12/jul/2017

<https://www.youtube.com/watch?v=gn4nRCC9TwQ>

# Deep Reinforcement Learning

## Deep Reinforcement Learning in Atari



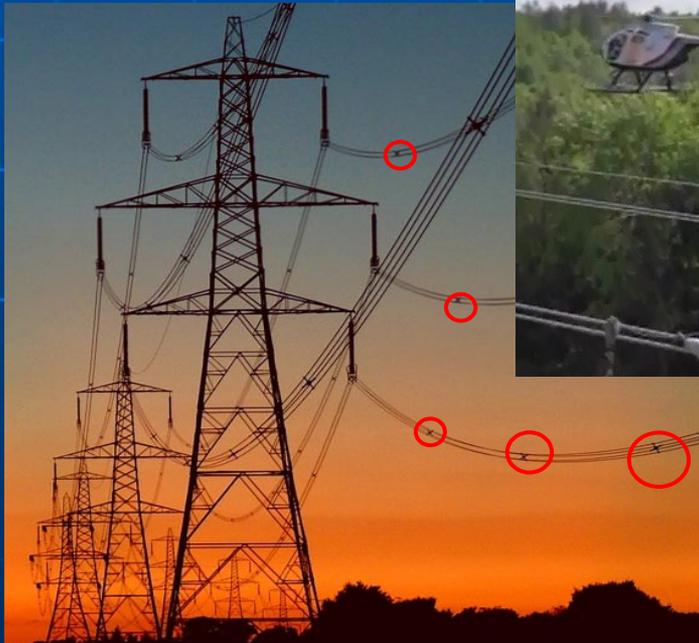
27 Feb 2015



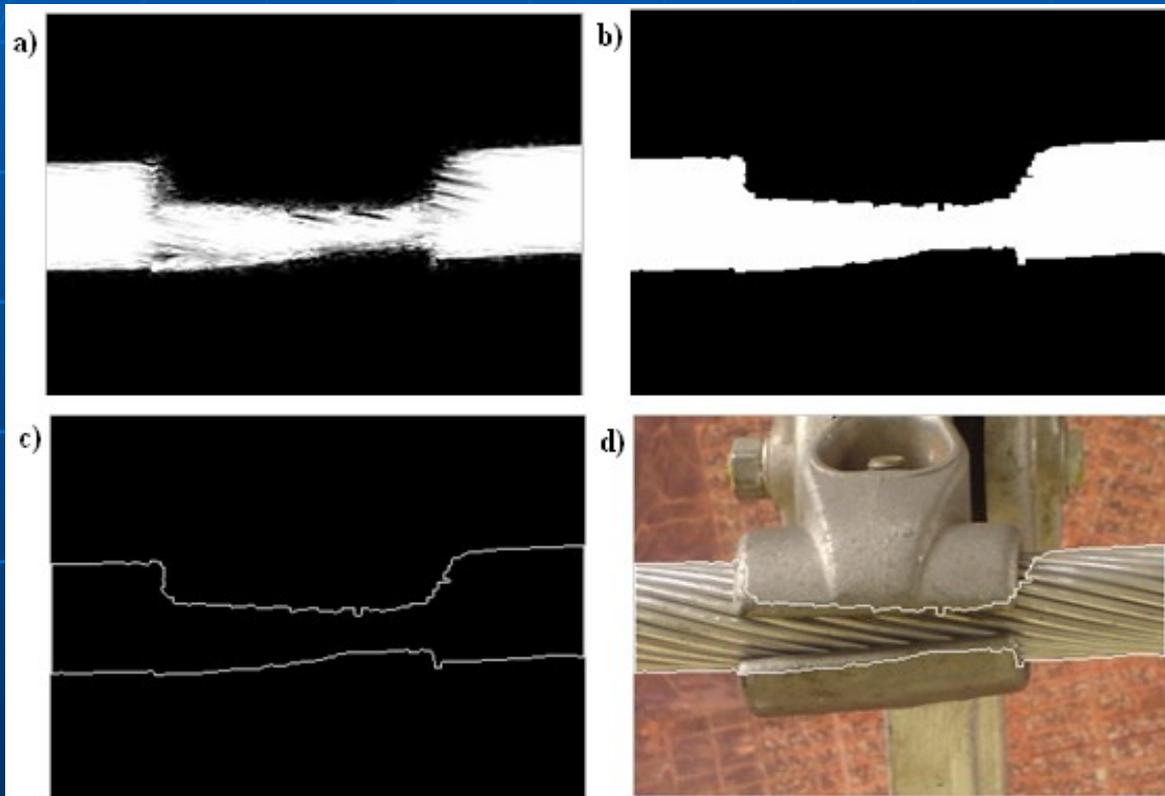
28 Jan 2016

# Inspection of Transmission Lines

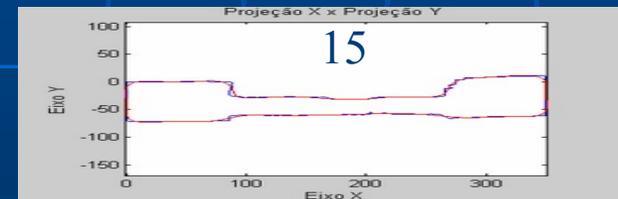
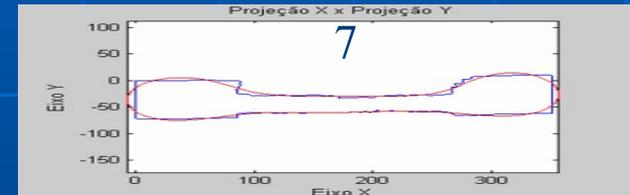
- Autonomous system - visual inspection of electricity transmission lines
- Detection of flaws in the gripper of the line spacers



# Gripped cable contour: FFT coefficients of directional chains

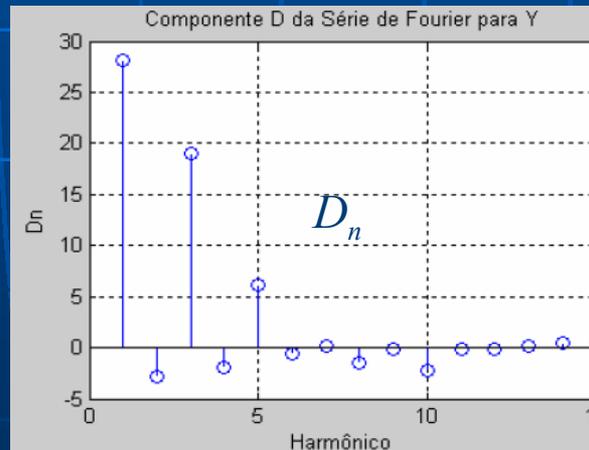
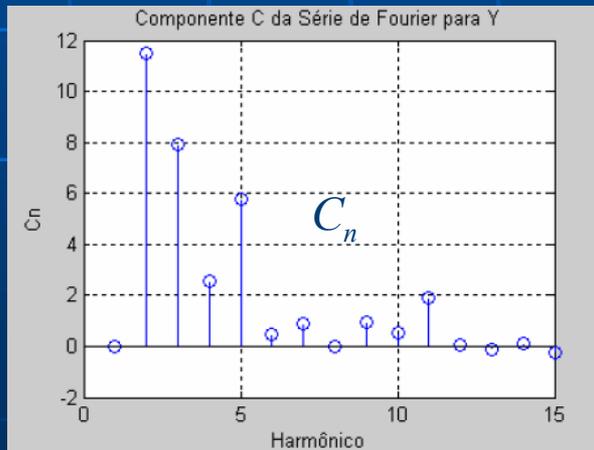
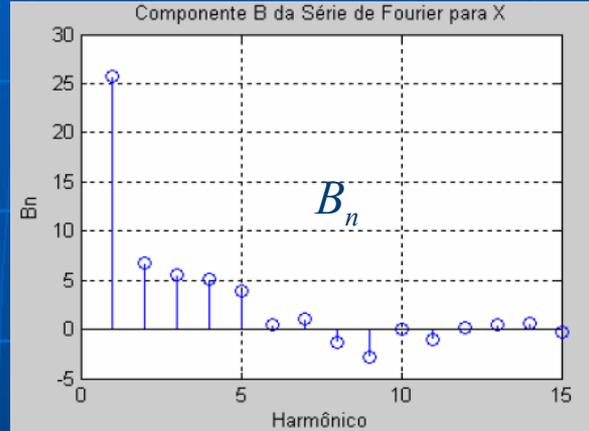
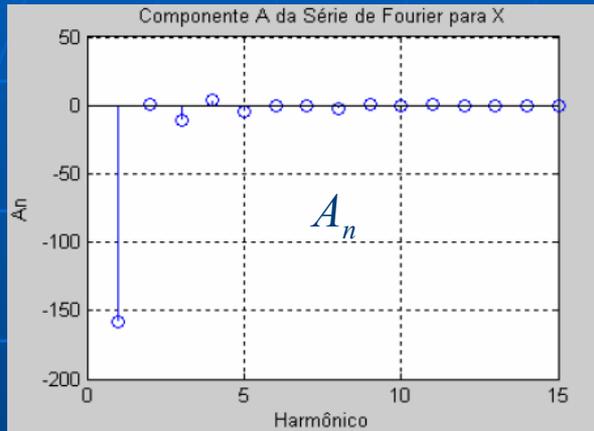


a) Gabor – b) Closing – c) Border – d) Image

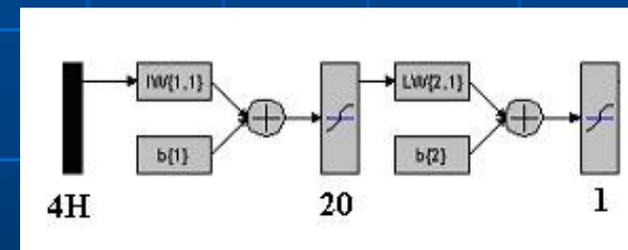


Reconstruction -  
7 and 15 Harmonics

# Gripped cable contour: FFT coefficients of directional chains



- ANN –
- “Need Maintenance” classification
- Training, Test, Validation 80, 25, 25 images

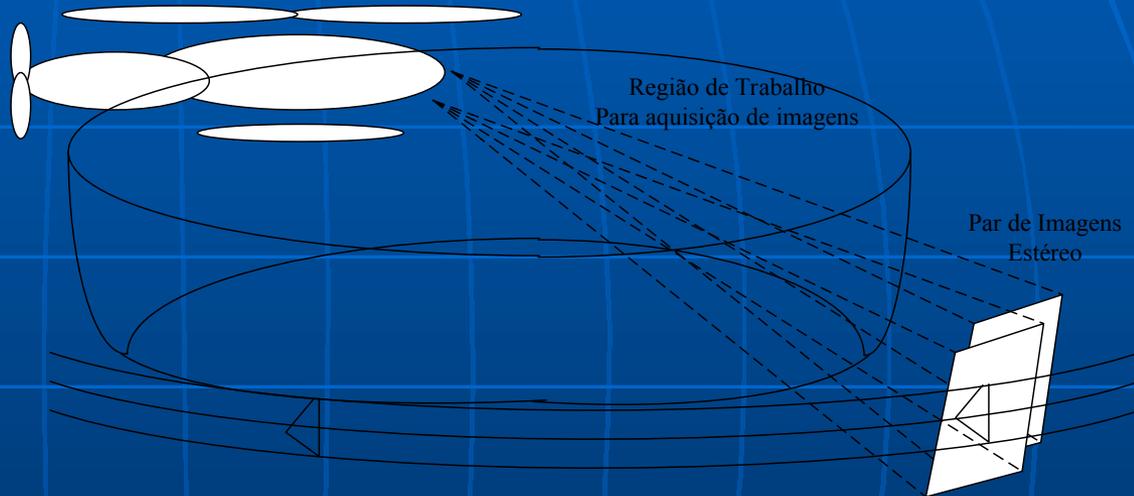


H=10 →  
2 Misclassified images

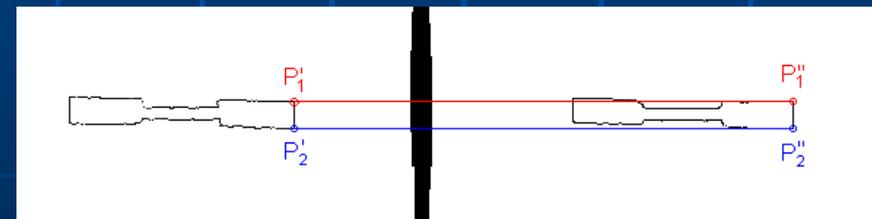
H=12 →  
1 Misclassified image

# Gripper inspection with 3D reconstr.

- It is not possible to train an ANN for every position/orientation in the visual field of the VANT.
- ANN trained for a fixed point of view.
- Build 3D contour model
- Reproject 3D contour to ANN point of view
- Classify with ANN

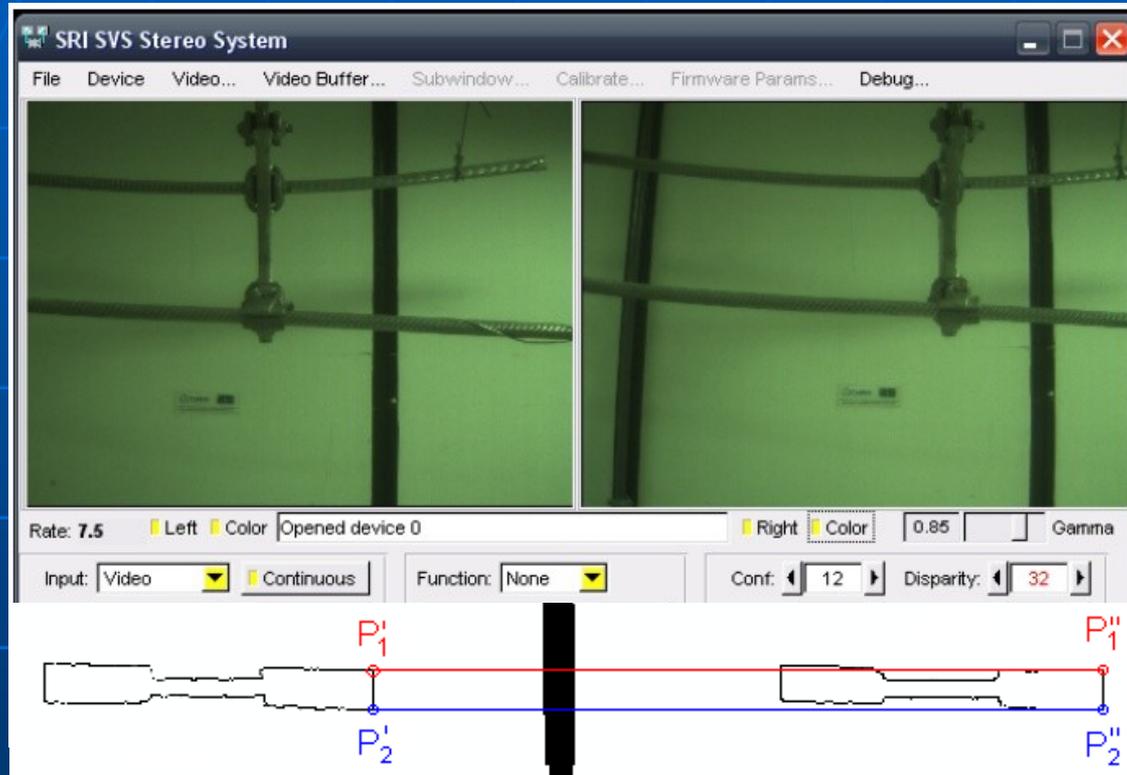


Different ROI's



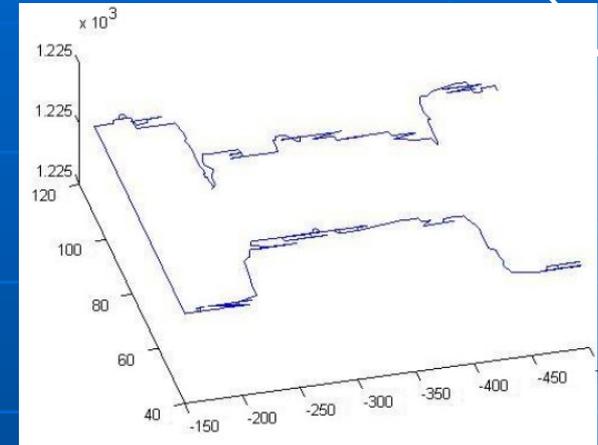
Correspondence –ROI contour in stereo pair

# 3D gripped cable

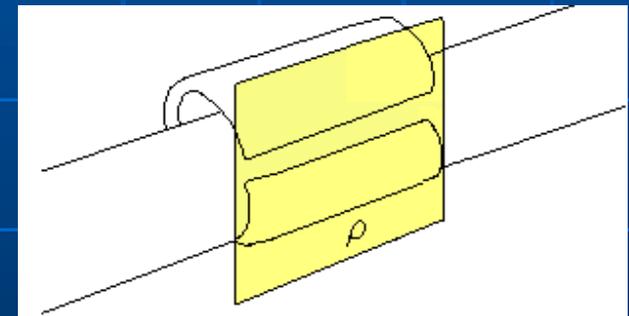


Results:  
20 stereo pairs – 1 false pos., 1 false neg.  
Elder Oroski, 2011

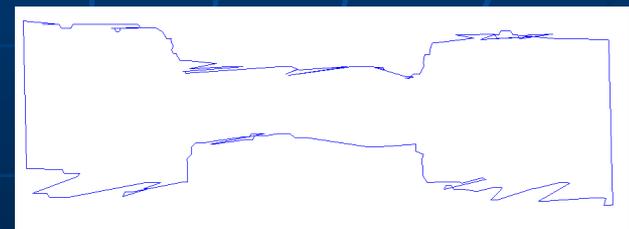
## 3D Reconstruction



## ANN data bank Image plane



## Reprojected contour for ANN



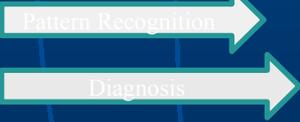
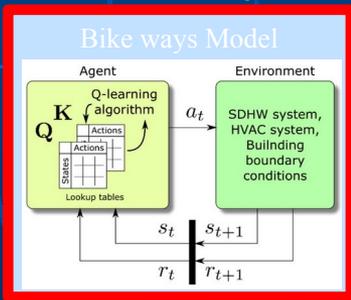
ChangeNet as Cycleway  
Digital Twin

Drone  
path

$(x, y, z)$



$Im(k)$



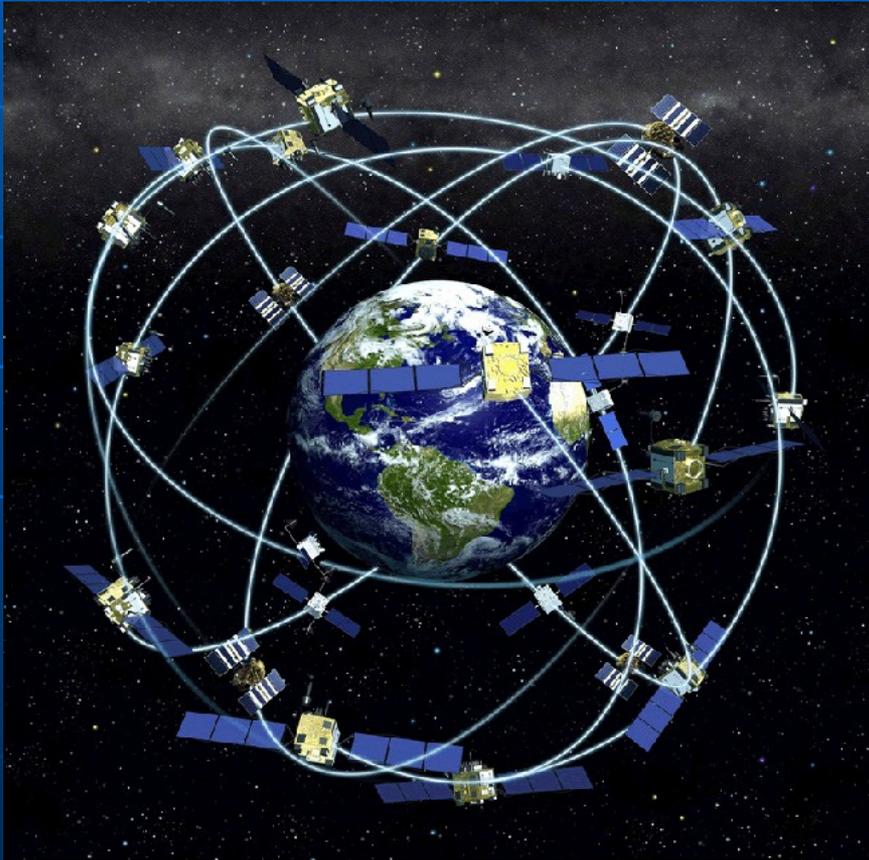
$= f(Im(k), Im(k-1), Map, Inference Engine, Rule Basis)$



@AB2020 BLL

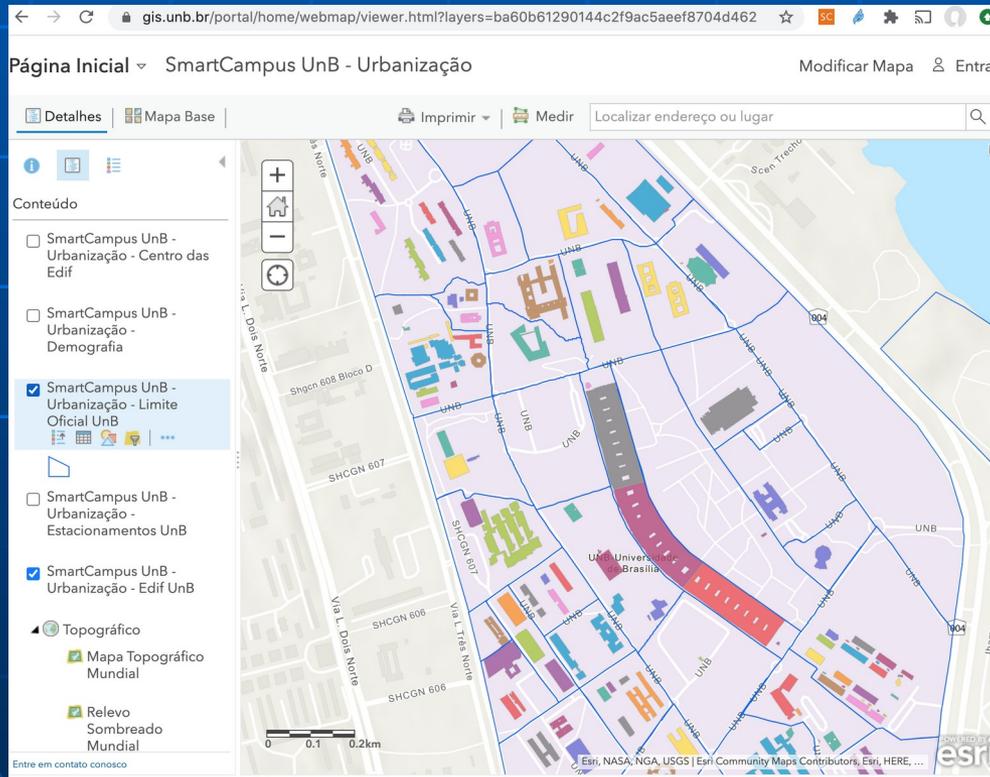
# GPS + GIS

- Global Positioning System
- Geographical Information System



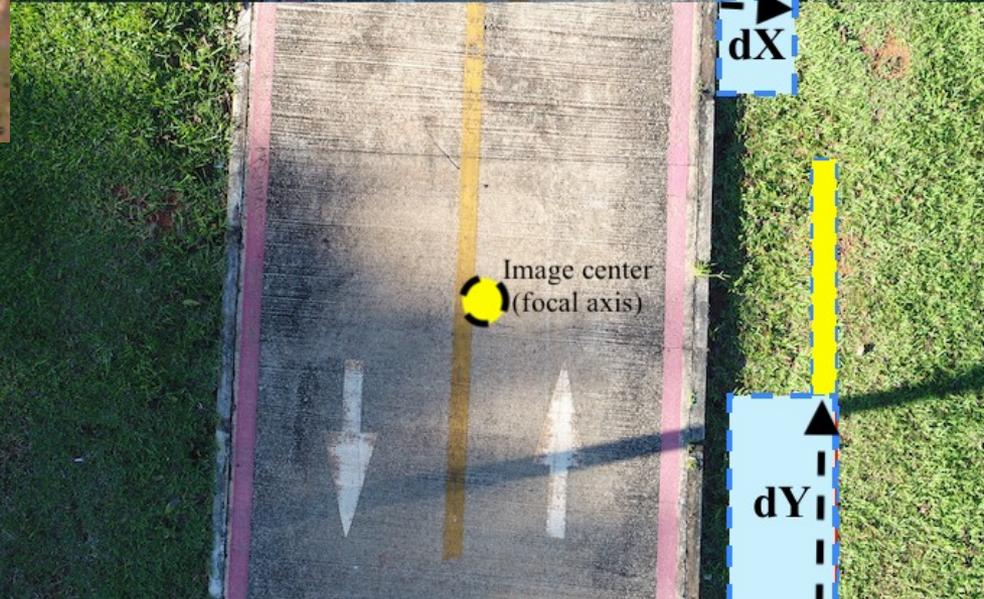
# GPS + GIS + CPS .....> CyberGIS

- CPS - Cyber-Physical Systems



# DRL Drone Bikeway Inspection Digital Twins

BSB Living Labs - ENE/ENC-UnB 2020



# DRL Drone Bikeway Inspection

## Digital Twins

BSB Living Labs - ENE/ENC-UnB 2020

Stored Info

-Map

-Registered Bikes

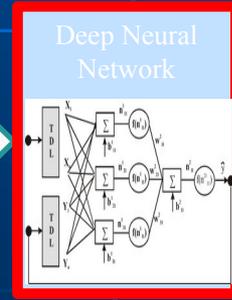
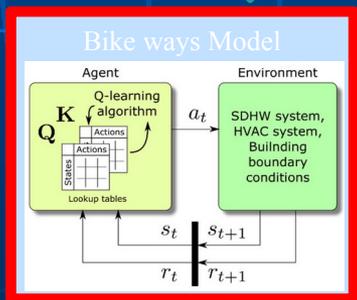
Trajectories  
( $x, y, z, t$ )



$Im(k)$

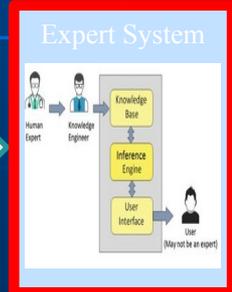


$Im(k)$



Pattern Recognition

- Hole
- Near FT
- Block F
- Coord. (23N,300W)



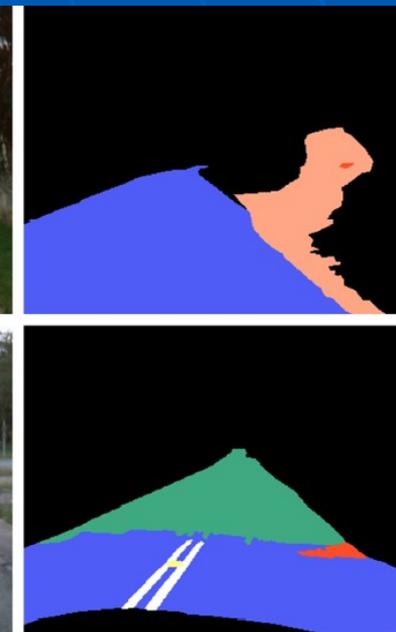
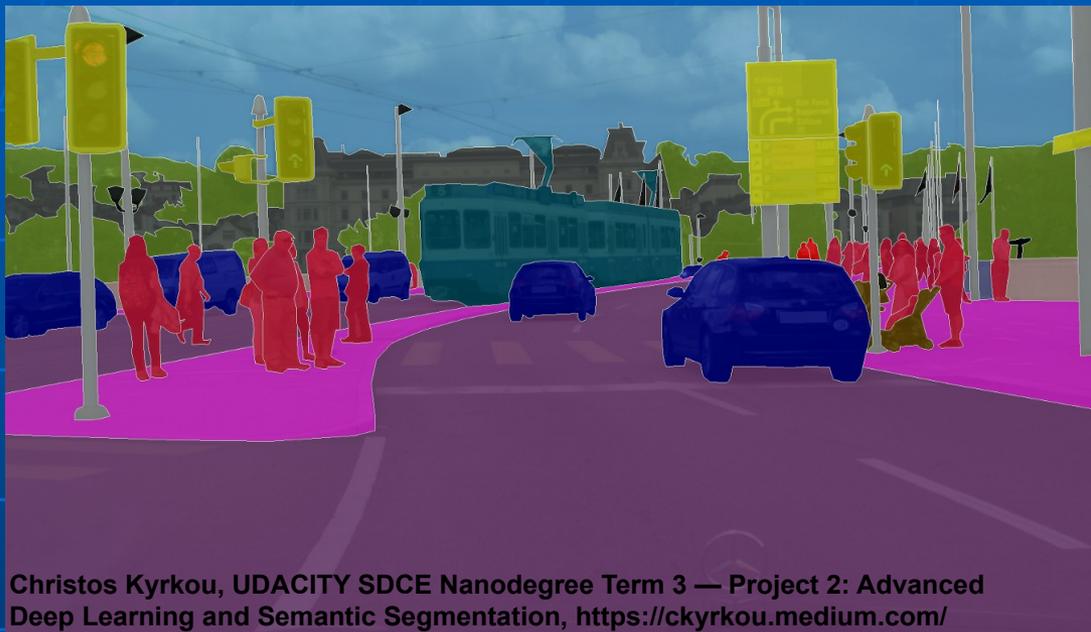
Diagnosis  
Recommended actions at (x,y)

- Urgent
- Send
- Maintenance

$$= f(Im(k), Im(k-1), \dots \text{Map, Rule Base, Inference Engine})$$



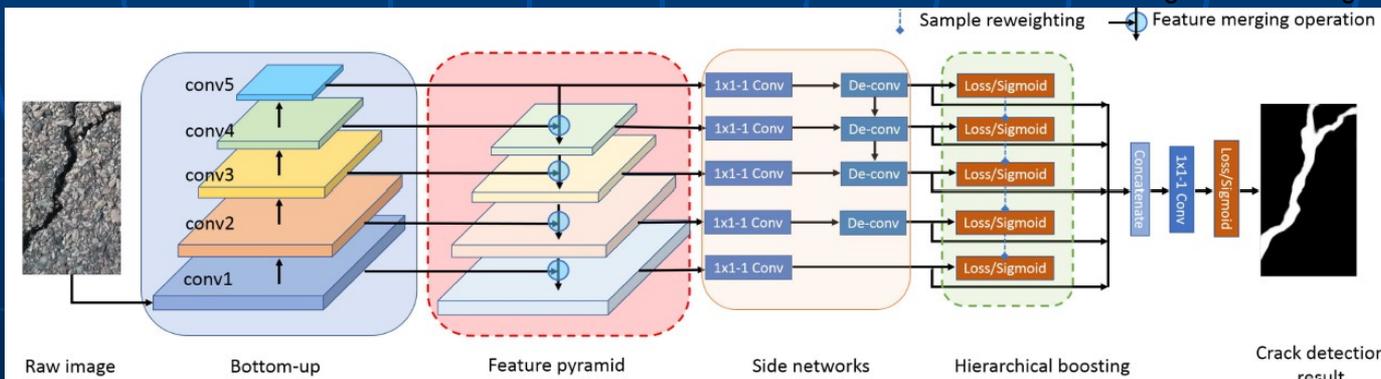
# Semantic Segmentation



Christos Kyrkou, UDACITY SDCE Nanodegree Term 3 — Project 2: Advanced Deep Learning and Semantic Segmentation, <https://ckyrkou.medium.com/>

Thiago Rateke and Aldo von Wangenheim. Road surface detection and differentiation considering surface damages. 6 2020.

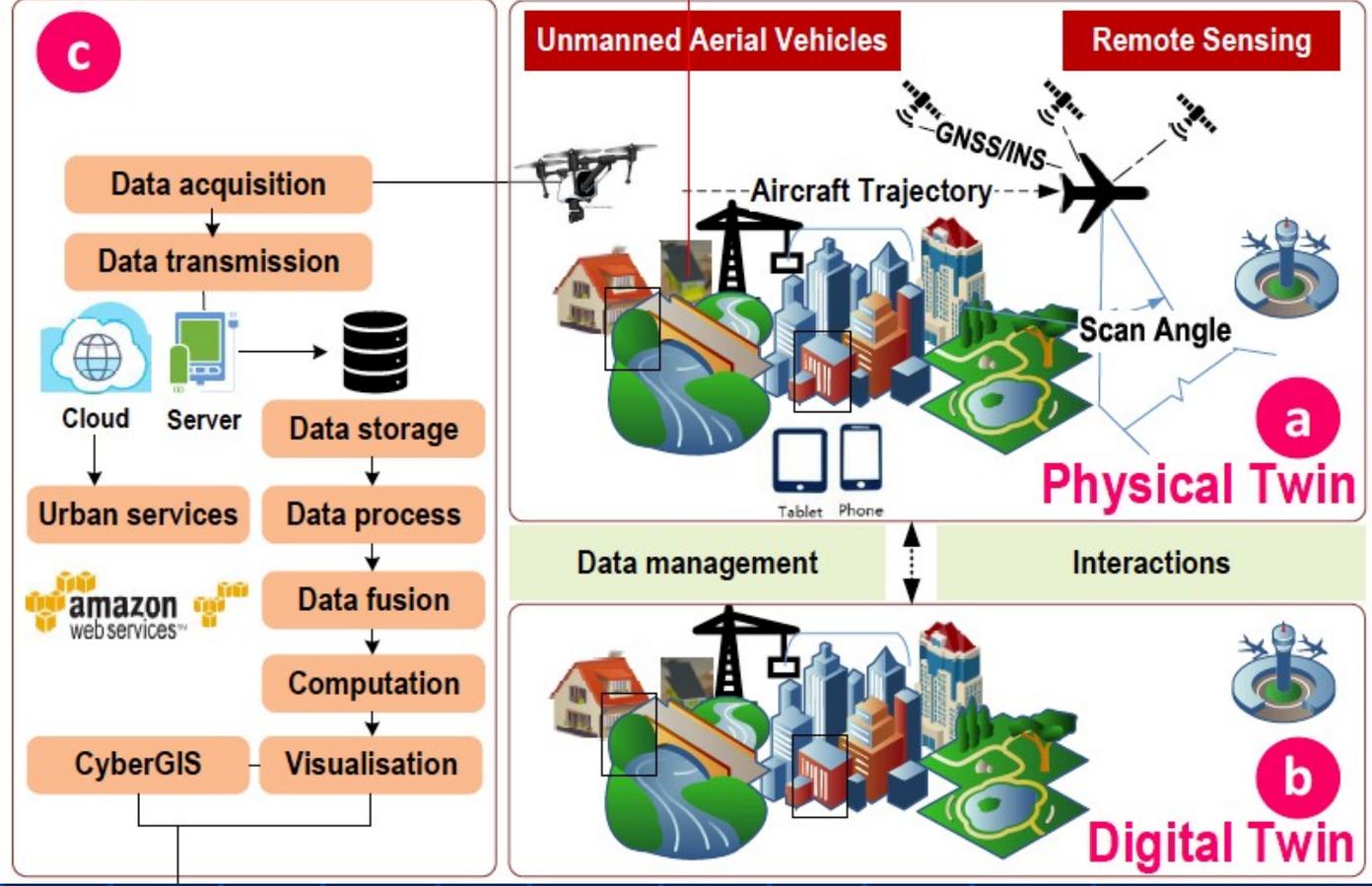
Gang Yang, Heng Chao Li, Wen Yang, Kun Fu, Yong Jian Sun, and William J. Emery. Unsupervised Change Detection of SAR Images Based on Variational Multivariate Gaussian Mixture Model and Shannon Entropy. IEEE Geoscience and Remote Sensing Letters, 16(5):826–830, 2019



Ijgi Editorial – Shirowzhan, et al., 2020, 9, 240  
**Digital Twin and CyberGIS for**  
**Improving Connectivity and Measuring**  
**the Impact of Infrastructure**  
**Construction Planning in Smart Cities**

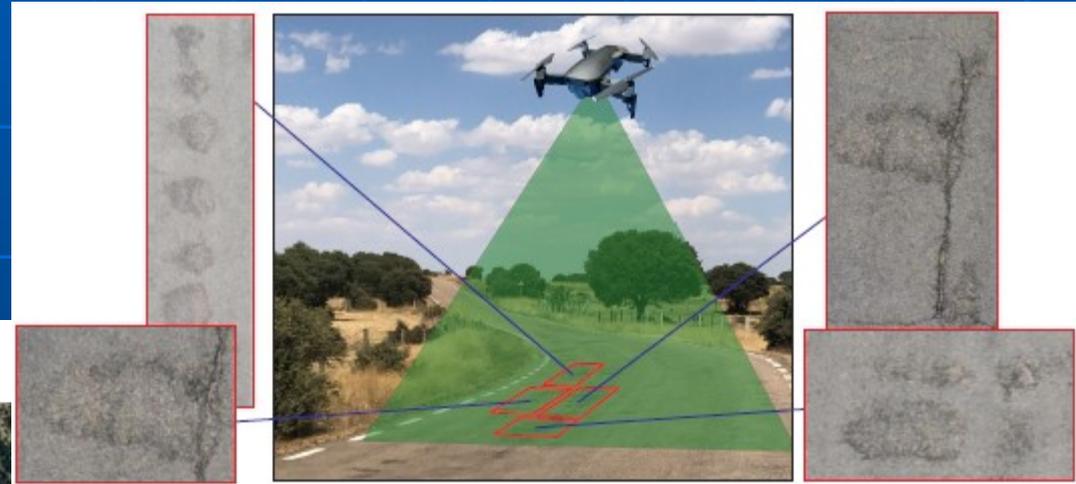


A 'digital representation' of a proposed building, located at Craik Avenue, Australia, Sydney.

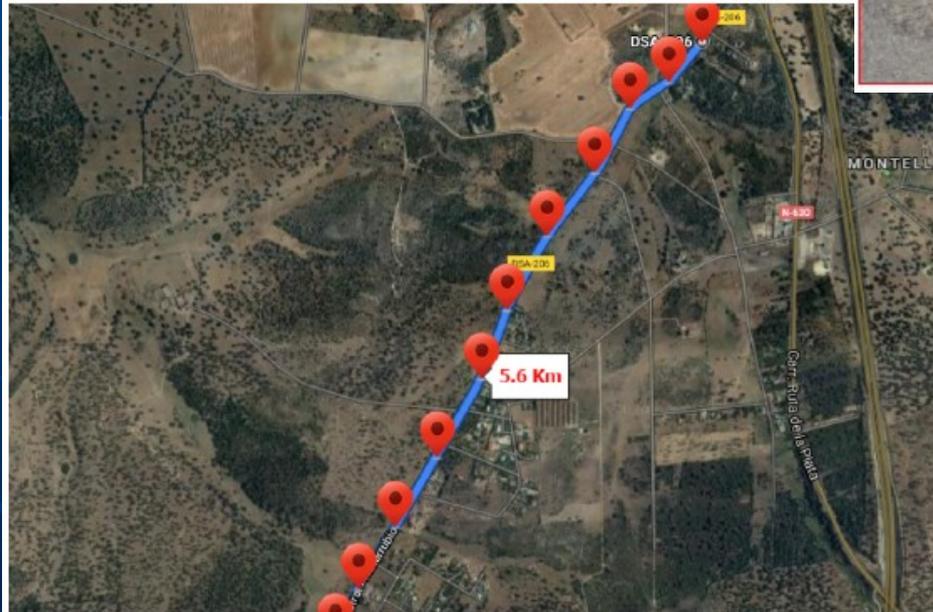


# An Architectural Multi-Agent System for a Pavement Monitoring System with Pothole Recognition in UAV Images

L.A. Silva, H.S. San Blas, D.P. García, A.S.Mendes, and G.V. González. *Sensors*, 20(21), nov 2020.

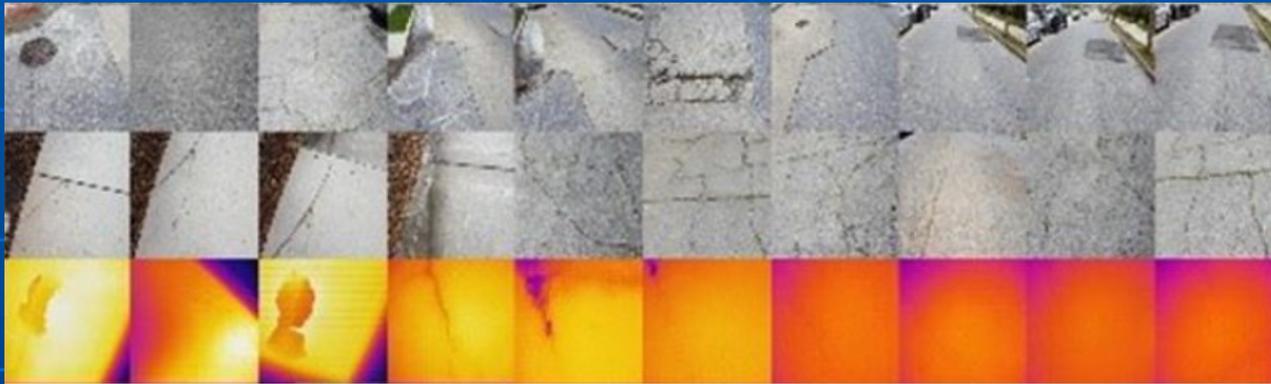


## Route Definition



# *Low-cost deep learning uav and raspberry pi solution to realtime pavement condition assessment*

*Murad Al Qurishee and Weidong Wu, Univ. of Tennessee at Chattanooga, 2019.*



# *Low-cost deep learning uav and raspberry pi solution to realtime pavement condition assessment*

*Murad Al Qurishee and Weidong Wu, Univ. of Tennessee at Chattanooga, 2019.*



**Movidius Neural Network  
Compute Stick**

**Raspberry Pi 3 B+**

**Pi Camera**

**Portable Power Bank**

**Drone Camera**



# Low-cost deep learning uav and raspberry pi solution to realtime pavement condition assessment

Murad Al Qurishee and Weidong Wu, Univ. of Tennessee at Chattanooga, 2019.

Models	Mean Average Precision (mAP)	Real-time speed (FPS)
Faster R-CNN + inception V2	98%	0.5
Faster R-CNN + NasNet	94%	0.01
Faster R-CNN + ResNet101	97%	0.1
R-FCN + ResNet101	87%	0.15
YOLO	26%	5
SSD + MobileNet V1	96%	13.8
SSD + Inception V2	86%	3.6

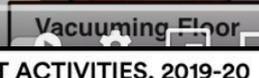


# Perspectives





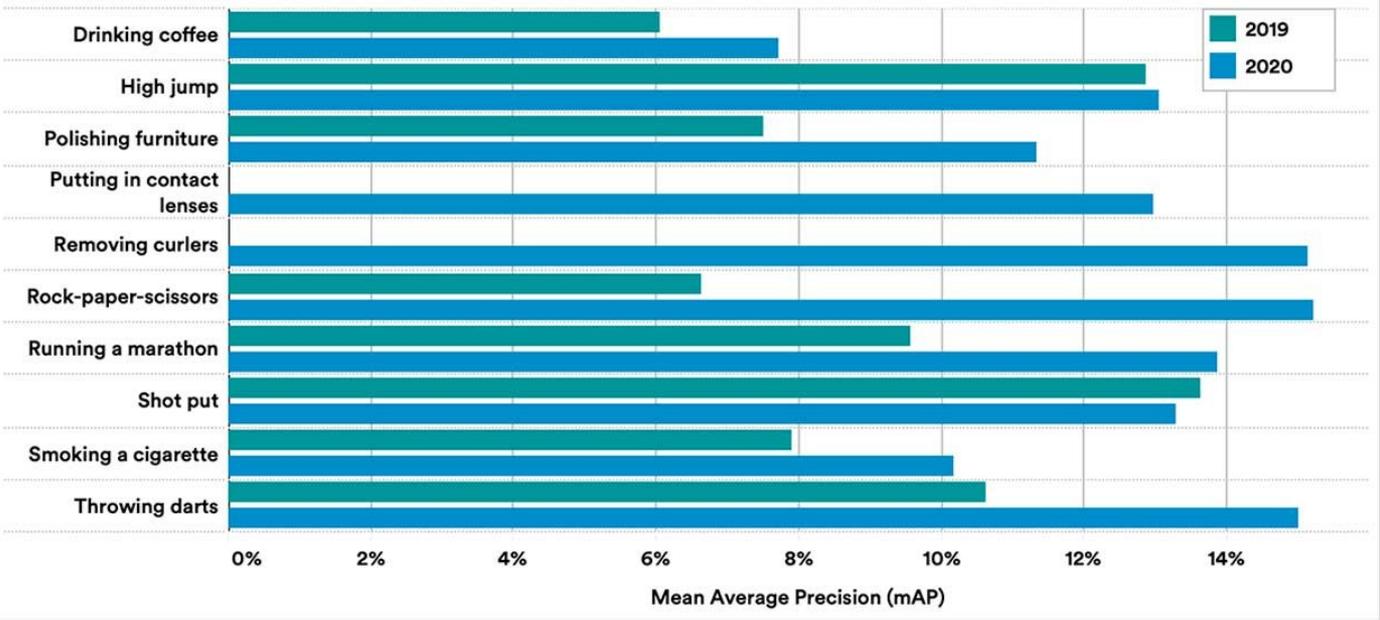
# ACTIVITYNET



ActivityNet A Large-Scale Video

## ACTIVITYNET: HARDEST ACTIVITIES, 2019-20

Source: ActivityNet, 2020 | Chart: 2021 AI Index Report



## *AI Opportunities*

- *Deep Learning*
- *Reinforcement Learning*
- *Explanation Components*

## *Challenges*

- *AI with emotions*
- *AI consciousness*
- *ethics in AI*
- *non-human intelligence*
- *AGI (General, Strong AI)*



Learn to Drive:  
Self-Driving Car: >>1000 h  
Human ~ 20 h



Super-human in one task != Intelligent!!

# The 10 most in-demand Jobs in AI - 2021

1. Machine Learning Engineer
2. Deep Learning Engineer
3. Senior Data Scientist
4. Software Engineer
5. Interns
6. AI Specialist
7. Robotics Engineer
8. Full Stack Engineer
9. Site Reliability Engineer
10. Cybersecurity Specialist



<https://moneyinc.com/most-in-demand-jobs-ai-2021/>

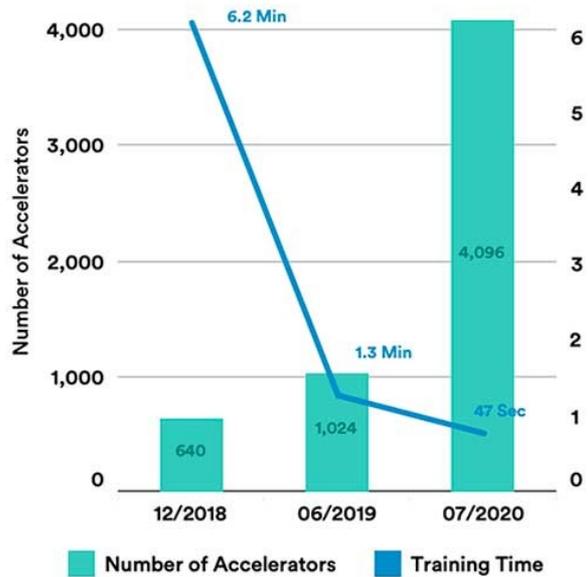
# 15 Graphs You Need to See to Understand AI in 2021

The 2021 AI Index provides insight into jobs, publications, diversity, and more

<https://spectrum.ieee.org/tech-talk/artificial-intelligence/machine-learning/the-state-of-ai-in-15-graphs>

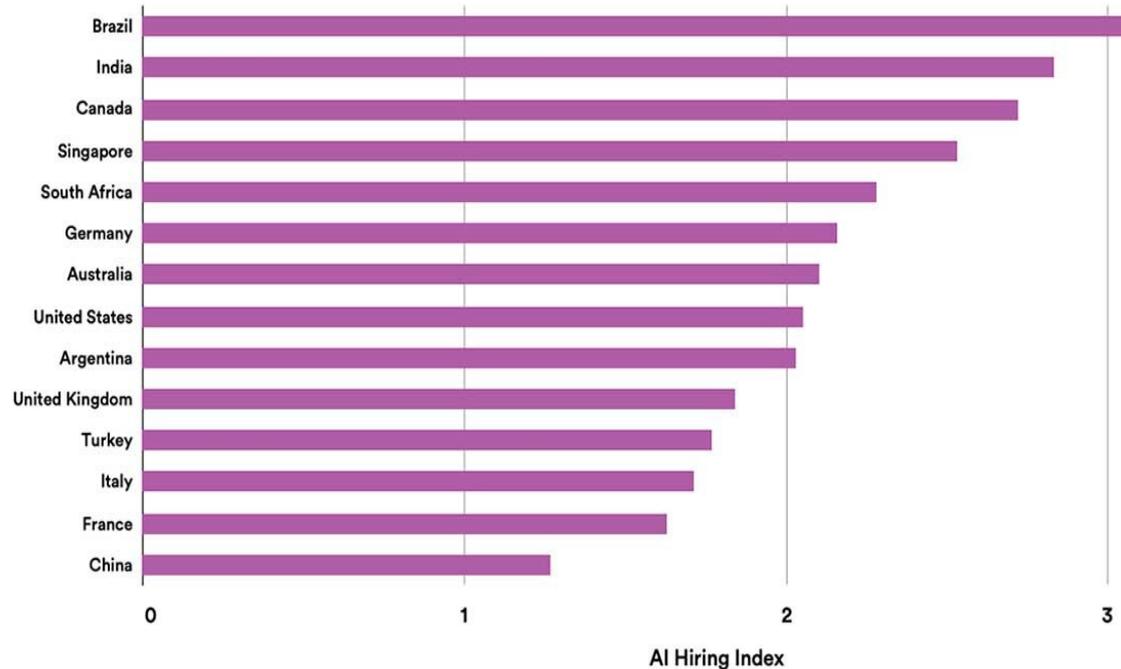
**IMAGENET: TRAINING TIME and HARDWARE of the BEST SYSTEM**

Source: MLPerf, 2020 | Chart: 2021 AI Index Report



**AI HIRING INDEX by COUNTRY, 2020**

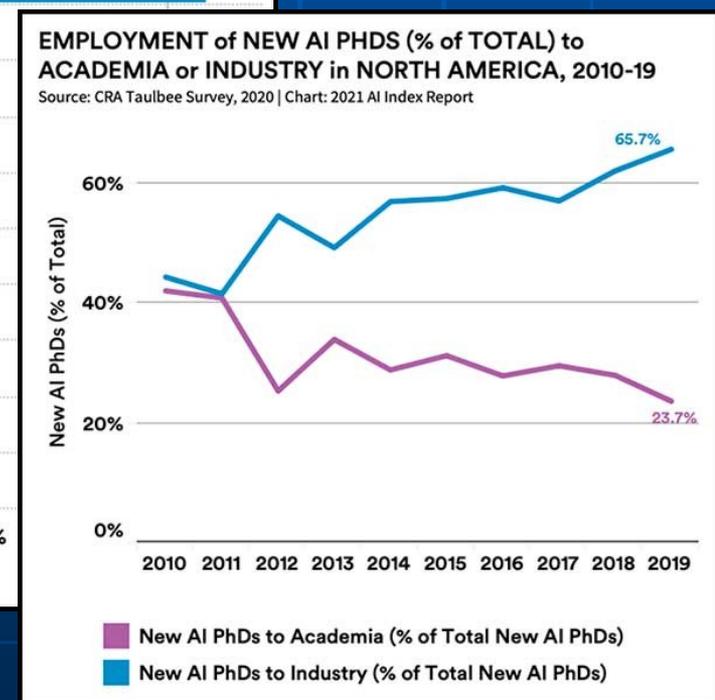
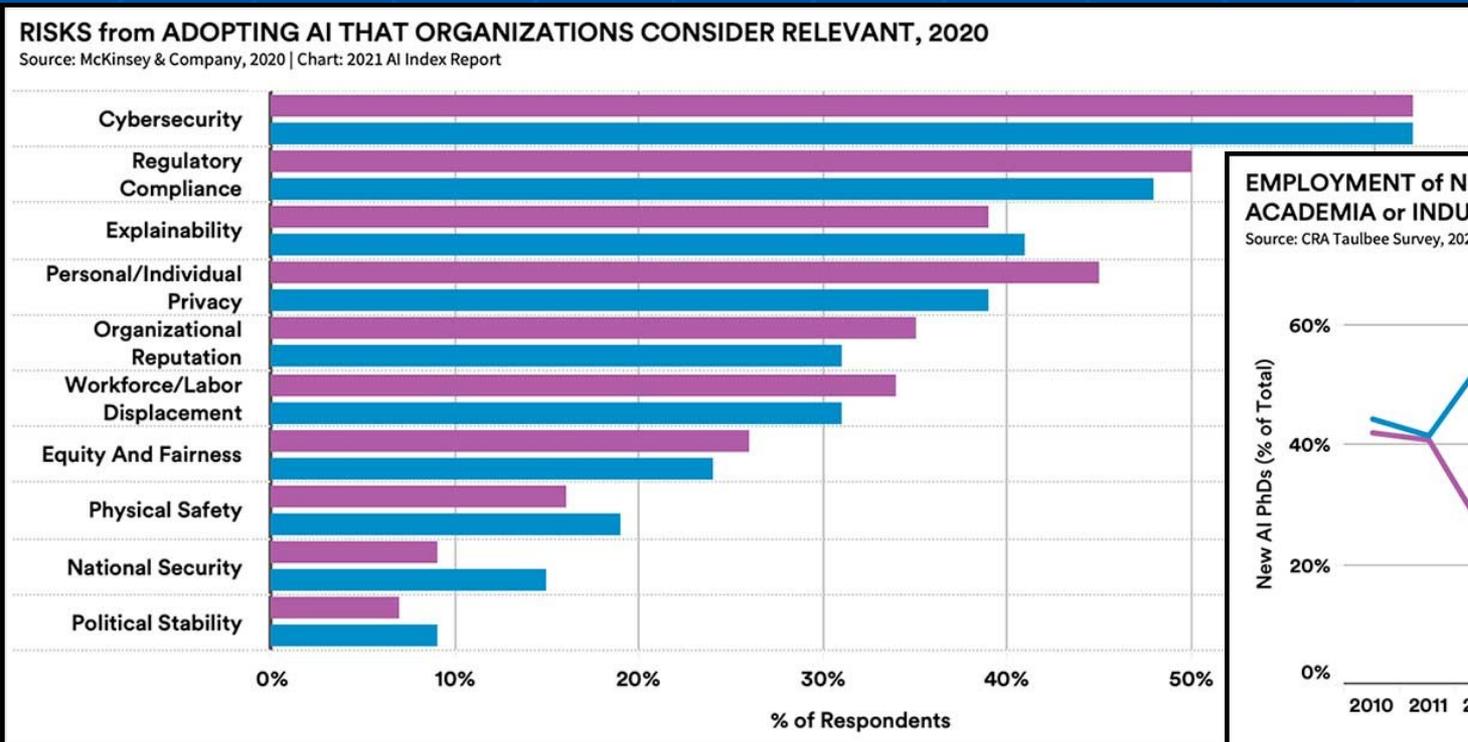
Source: LinkedIn, 2020 | Chart: 2021 AI Index Report

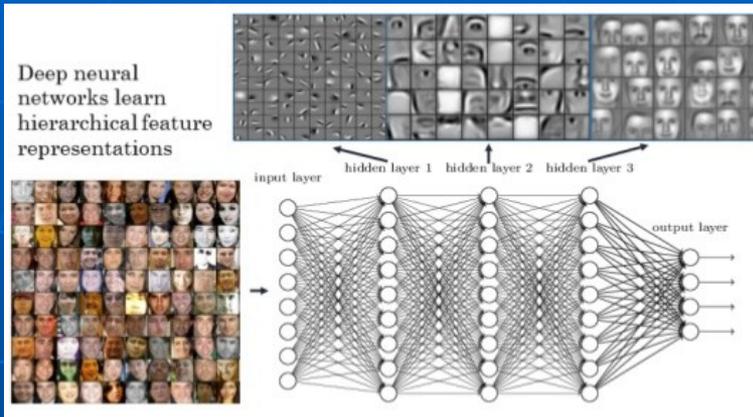


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Thank You!

Adolfo Bauchspiess

[www.ene.unb.br/adolfo](http://www.ene.unb.br/adolfo)

[adolfofs@ene.unb.br](mailto:adolfofs@ene.unb.br)