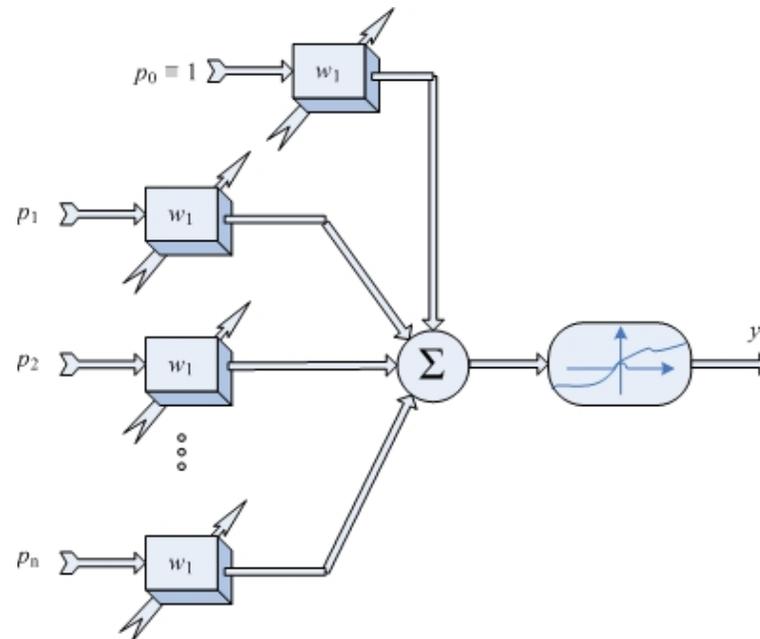
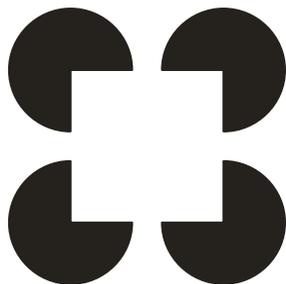


# ENE0154 IntelComp – Inteligência Computacional

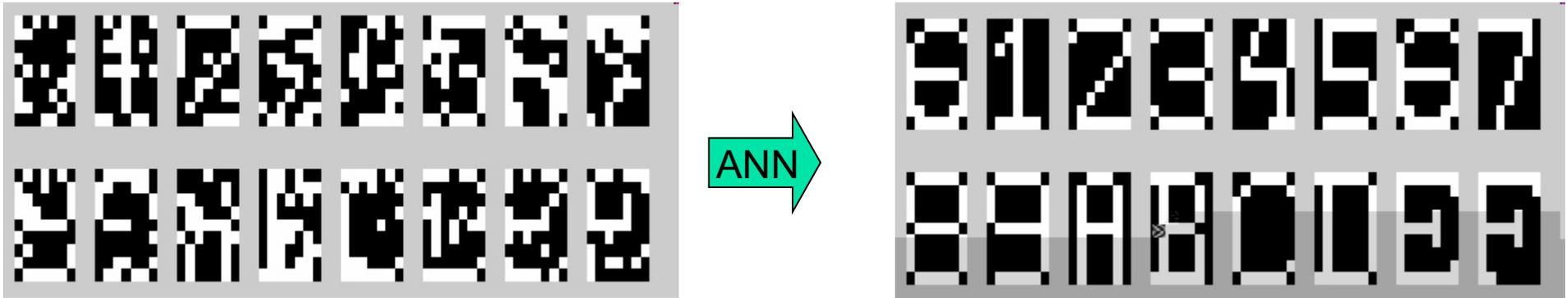
## Additional Topics on Supervised Training of Multi-Layer Perceptron

*Prof. Adolfo Bauchspiess*

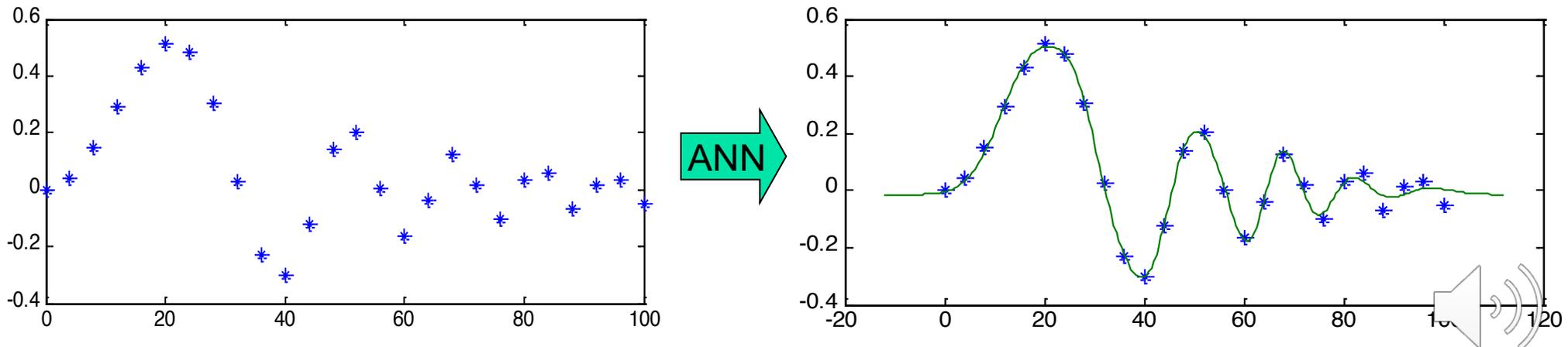


# ANN Applications

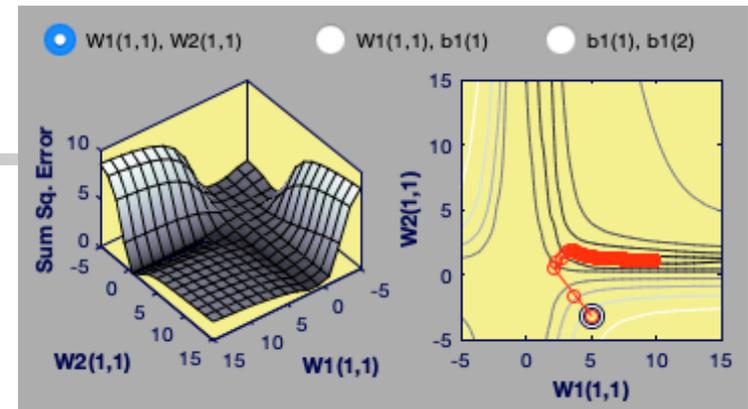
## ■ Pattern Classification



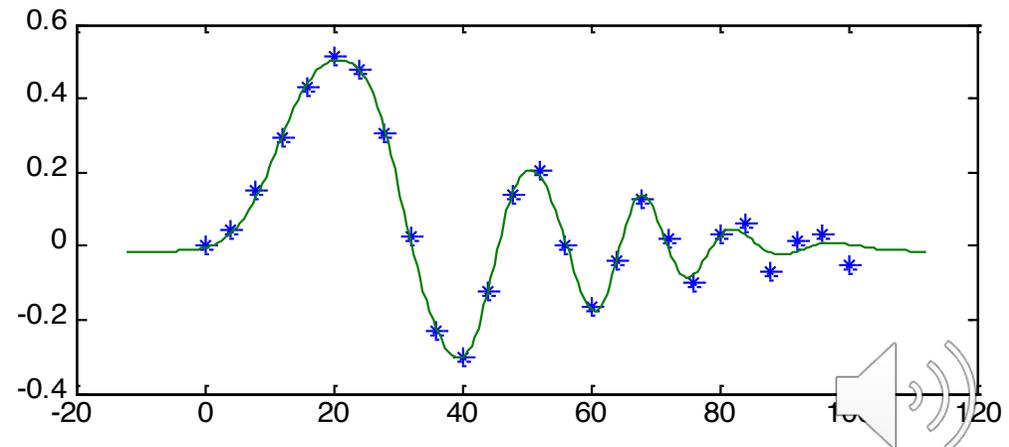
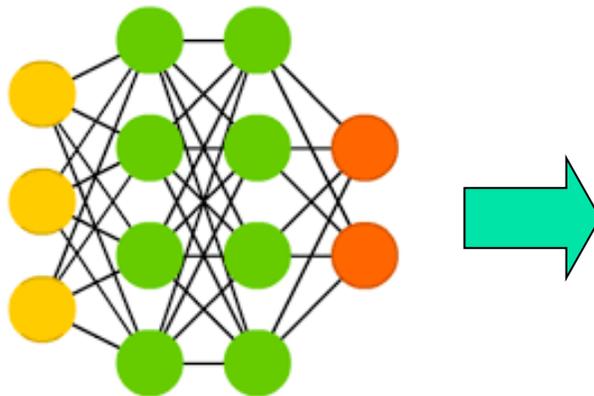
## ■ Function Approximation (non linear)



# MLP Design



- Data set: train, val, test; #, consistency
- Problem “complexity”
- Topology: # inputs, # outputs, #layers, #neuros/layer
- Activation function: per layer
- Training Algorithm
- Initial Conditions
- Stop Conditions: error goal, #epochs, #gradient



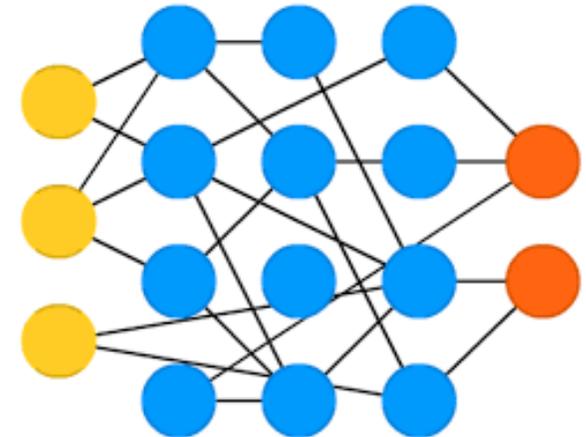
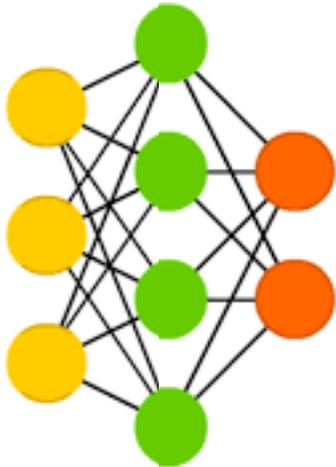
# Topology

According to Cybenko's Theorem, 1989,  
an ANN with one hidden layer is a universal approximator.

Why then use more layers?

Sometimes is easier to train.

Deep Learning: each layer represent different features (inspection).

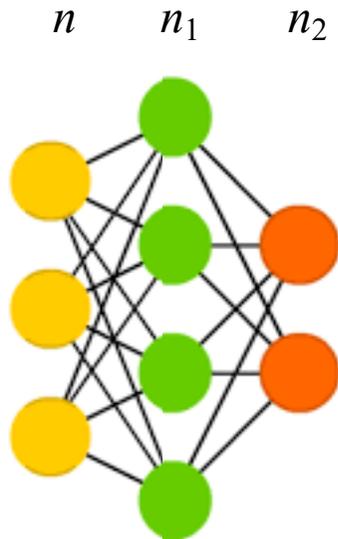


# # Heuristics for one Hidden Layer

$$n_1 = 2 \cdot n + 1 \quad \{\text{Kolmogorov method}\}$$

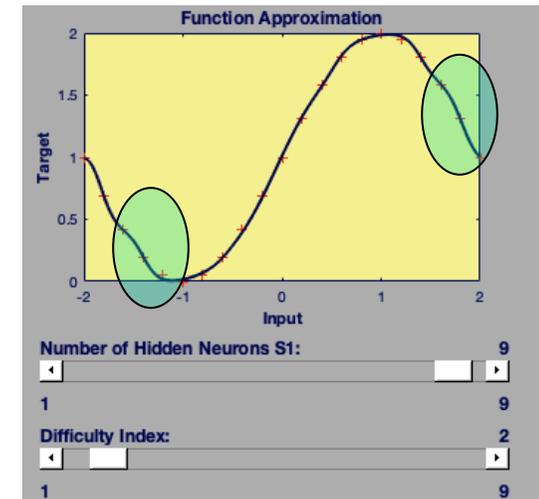
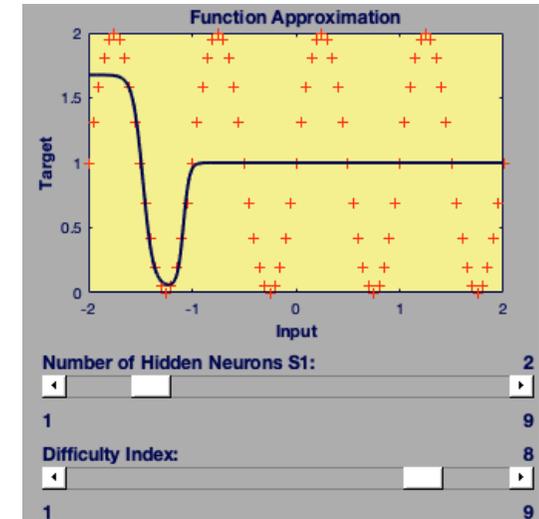
$$2 \cdot \sqrt{n} + n_2 \leq n_1 \leq 2 \cdot n + 1 \quad \{\text{Fletcher-Gloss method}\},$$

$$n_1 = (n + n_2)/2 \quad \text{Classification}$$



■ Underfitting  
*To few neurons for the problem*

■ Overfitting  
*To much neurons for the problem*



# Train, Test and Validation Sets

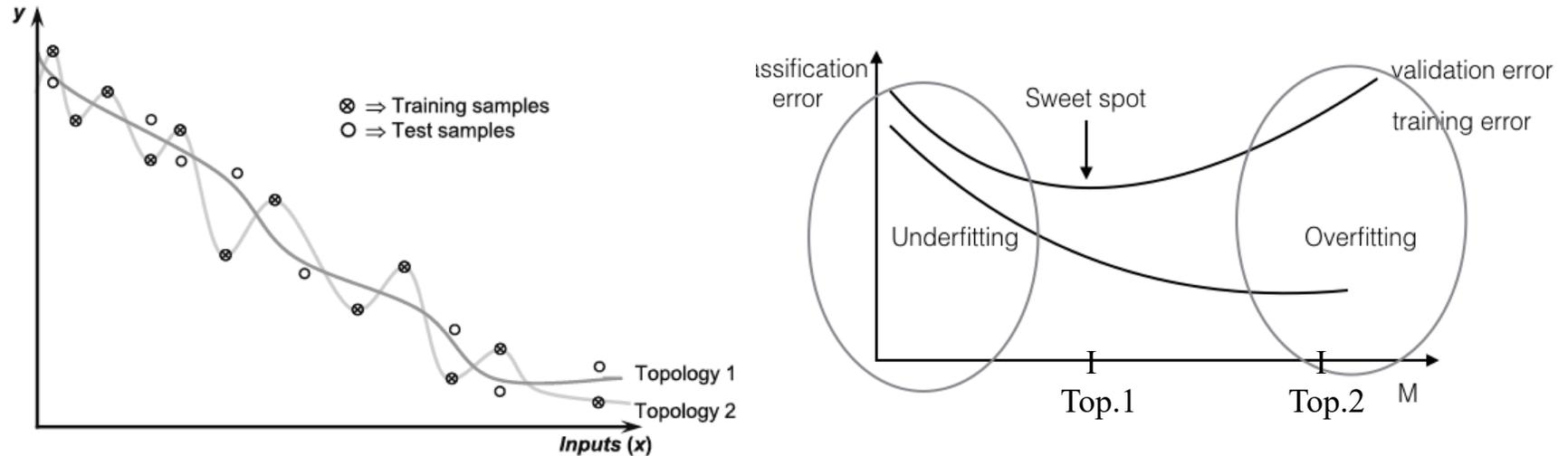
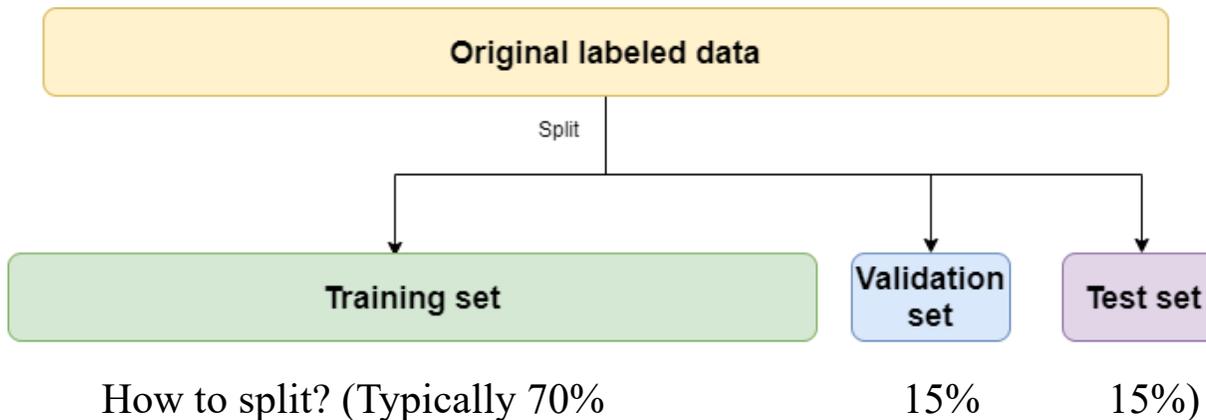


Fig. 5.38 Behavior of MLP networks operating with and without overfitting

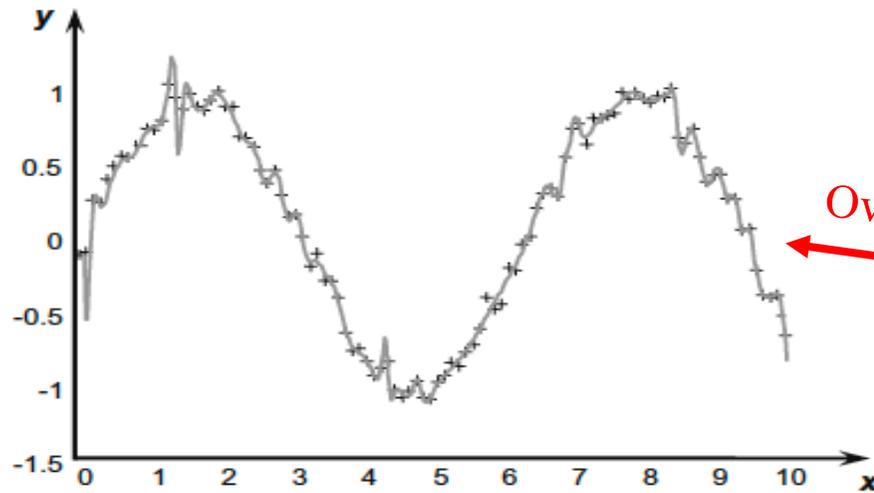


Train: set that changes  $W_{ij}^{(k)}$

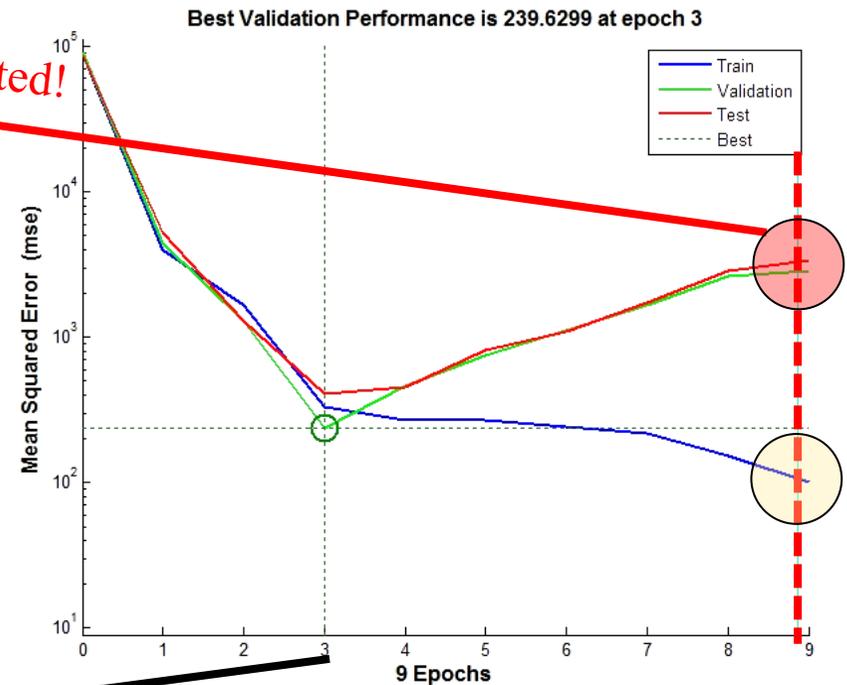
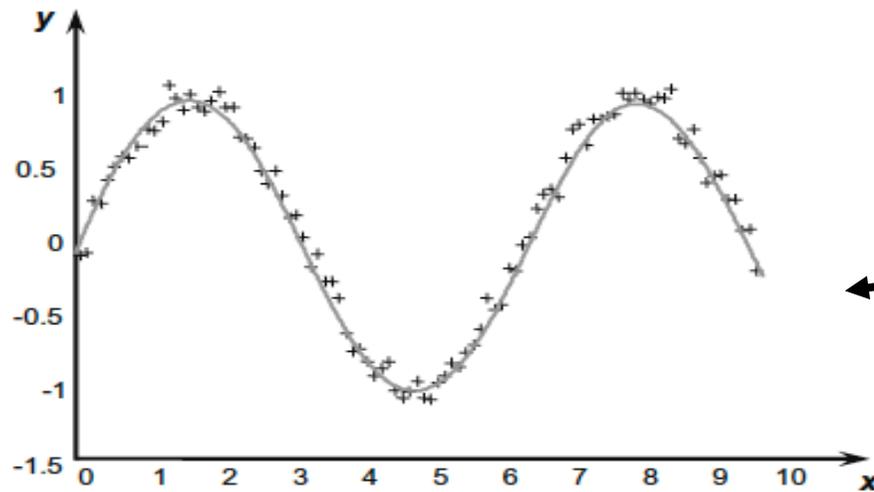
Val: set used to prevent overfitting  
does not change  $W_{ij}^{(k)}$

Test: independent set  
not used to train  
not used to stop training

# Overfitting Example



Overfitted!



(Illustrative training curves. Not from sine example)

# Cross Validation

Reduce data dependency.  
E.g., “outliers” – corrupt the training.

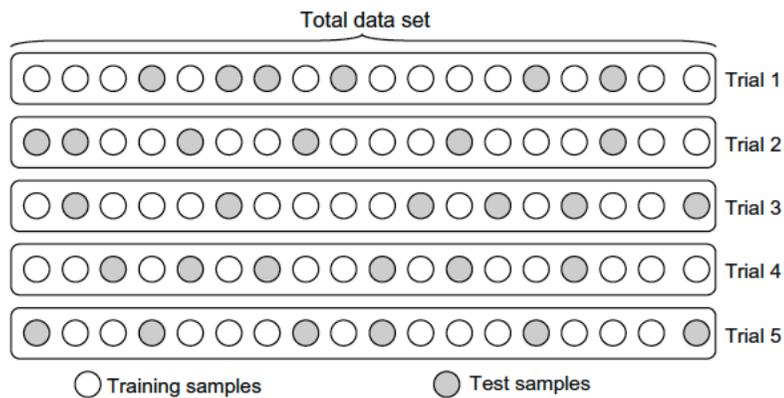
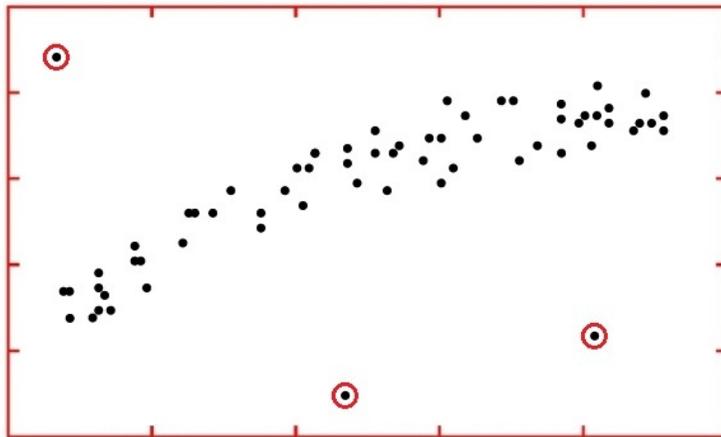


Fig. 5.34 Random subsampling cross-validation method

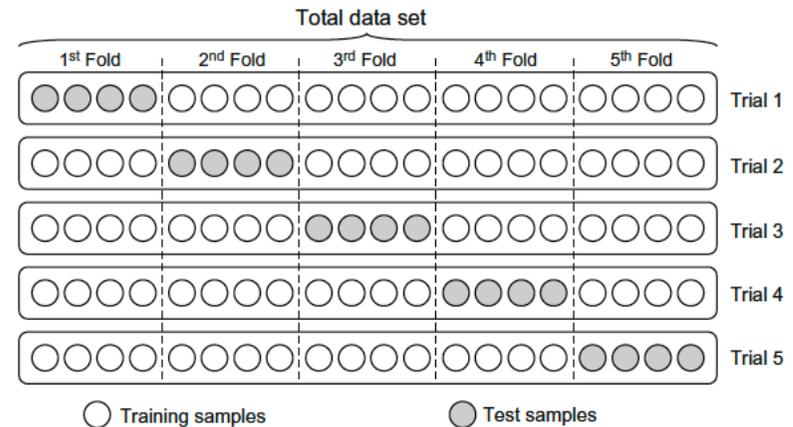


Fig. 5.35  $k$ -fold cross-validation method

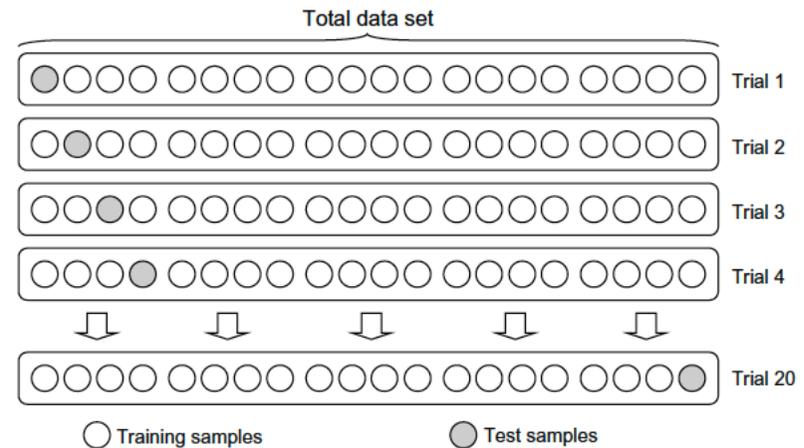


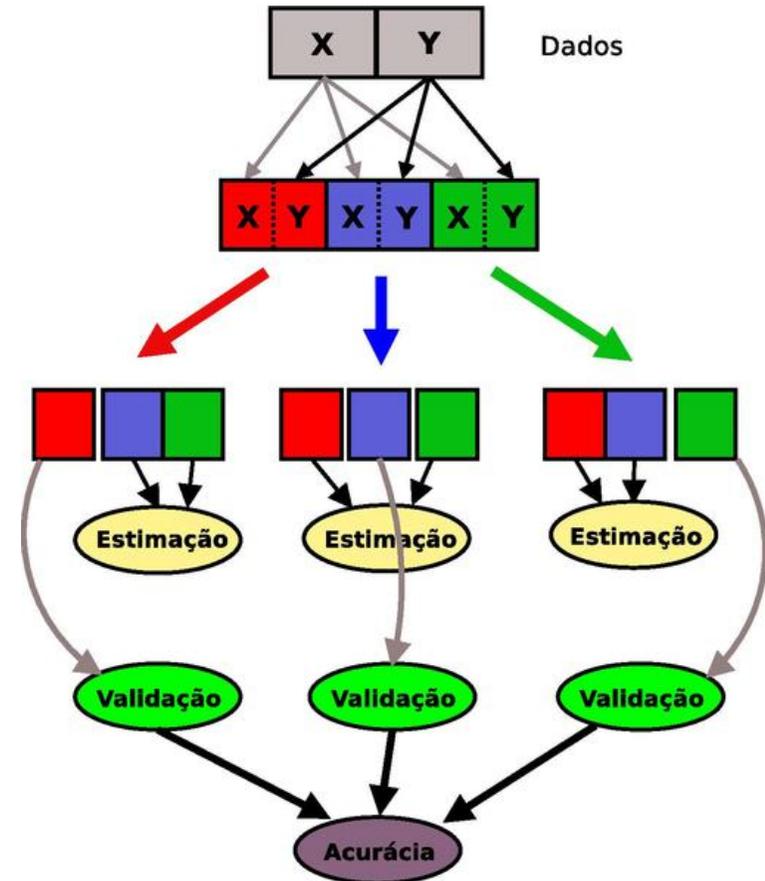
Fig. 5.36 Leave-one-out cross-validation method

# K-fold

## Begin {CROSS-VALIDATION algorithm}

- <1> Define the candidate topologies for the given problem;
- <2> Acquire the training and test subsets;
- <3> Apply the MLP learning algorithm to all candidate topologies using the training subsets;
- <4> Apply the test subset to the (already trained) candidate topologies in order to evaluate their generalization potential;
- <5> Obtain the final performance metric of each candidate topology with respect to the number of trials;
- <6> Select the candidate topology that obtained the best global performance;
- <7> If the global performance of the best candidate topology is within the precision required by the problem,
  - <7.1> then: End the cross-validation process.
  - <7.2> else: Specify a new set of candidate topologies and go back to step <3>.

## End {CROSS-VALIDATION algorithm}



# sklearn K-fold Polynomial Regression

```
def true_fun(X):  
    return np.cos(1.5 * np.pi * X)
```

```
np.random.seed(0)  
n_samples = 35  
degrees = [2, 3, 4, 6, 10]  
X = np.sort(np.random.rand(n_samples))  
y = true_fun(X) + np.random.randn(n_samples) * 0.1
```

```
# Evaluate the models using crossvalidation  
scores = cross_val_score(pipeline, X[:, np.newaxis], y,  
                          scoring="neg_mean_squared_error", cv=10)
```

# MSE errors: CVe–Cross Validation, GrTe–Ground Truth, tTRe, Training

